

2020  
embedded  
**VISION**  
summit®

# Machine Learning Based Perception on a Tiny Low- Power FPGA

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 **LATTICE**  
SEMICONDUCTOR®

# iCE40 UltraPlus

5.4mm<sup>2</sup>  
package

LUT  
5280

Static  
current  
75uA

EBR  
120kbits

SPRAM  
1Mbits

MUL 8 of  
16x16 /  
16 of 8x8

ML  
Inferencing  
at the edge

Sensor  
fusion

Low power,  
size, and  
cost

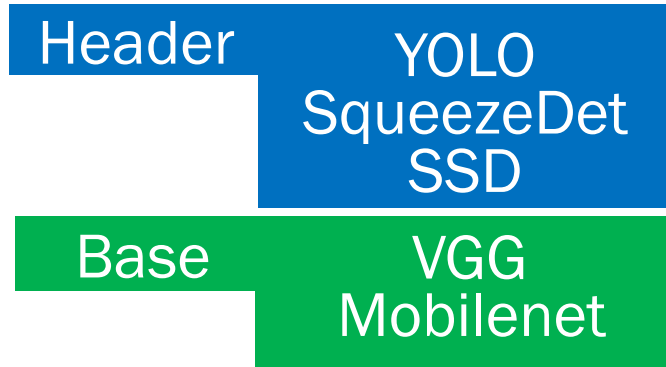
# Power and Performance Chart

24Mhz clock	Layers	Resolution	MOPS	FPS	Avg. pwr	FPGA	SPI	Max FPS
Character classification	4,4,1	32	3	10.0	1	1	0	100
Static gesture	6,4,1	32	6	10.0	1	1	0	48
Dynamic gesture	7,4,1	32	8	10.0	2	2	0	35
Human presence	8,4	64	10	1.0	1	1	0	N/A
	8,4	64	32	5.0	7	7	0	10
	8,4	64	32	10.0	13	13	0	10
	8,4	128	191	2.0	19	13	6	2
Front+Shoulder	7,3	64	34	9.5	19	13	6	9.5
	9,4	160	282	1.1	19	13	6	1.1
Place	9,5,1	160	411	0.8	19	13	6	0.8

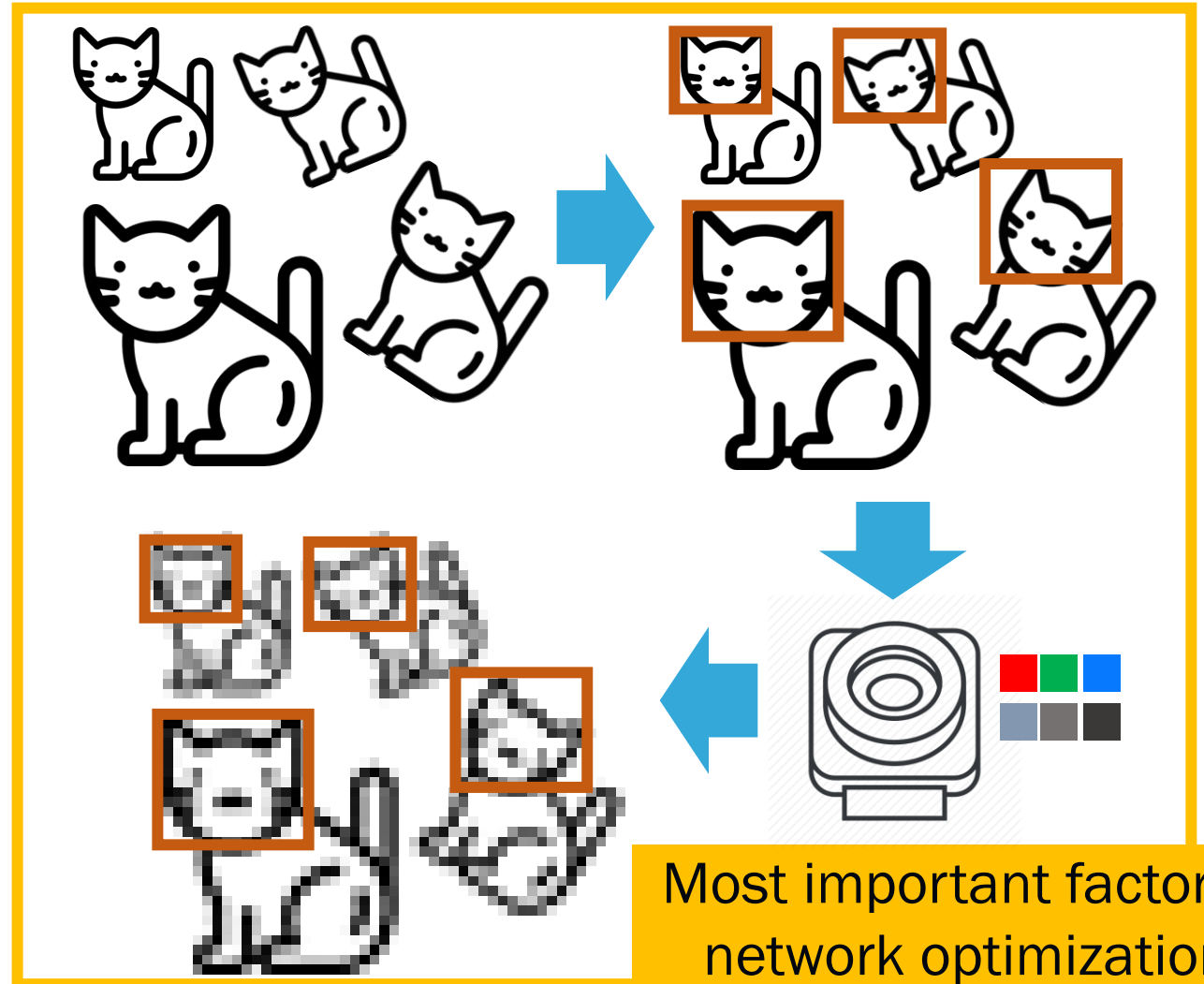
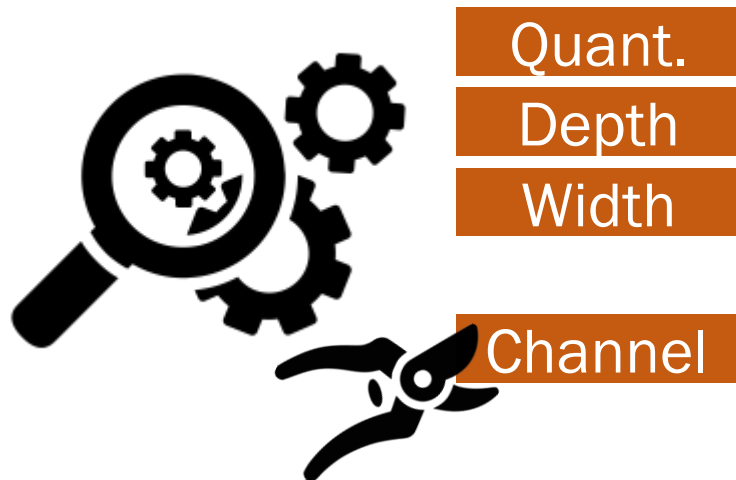
Layers = CONV & BN, POOL, FC; PWR=mW

For VGG type network. Mobilenet delivers 3~4x FPS

# Network Selection & Optimization



Good for limited resource



# Dynamic Gesture

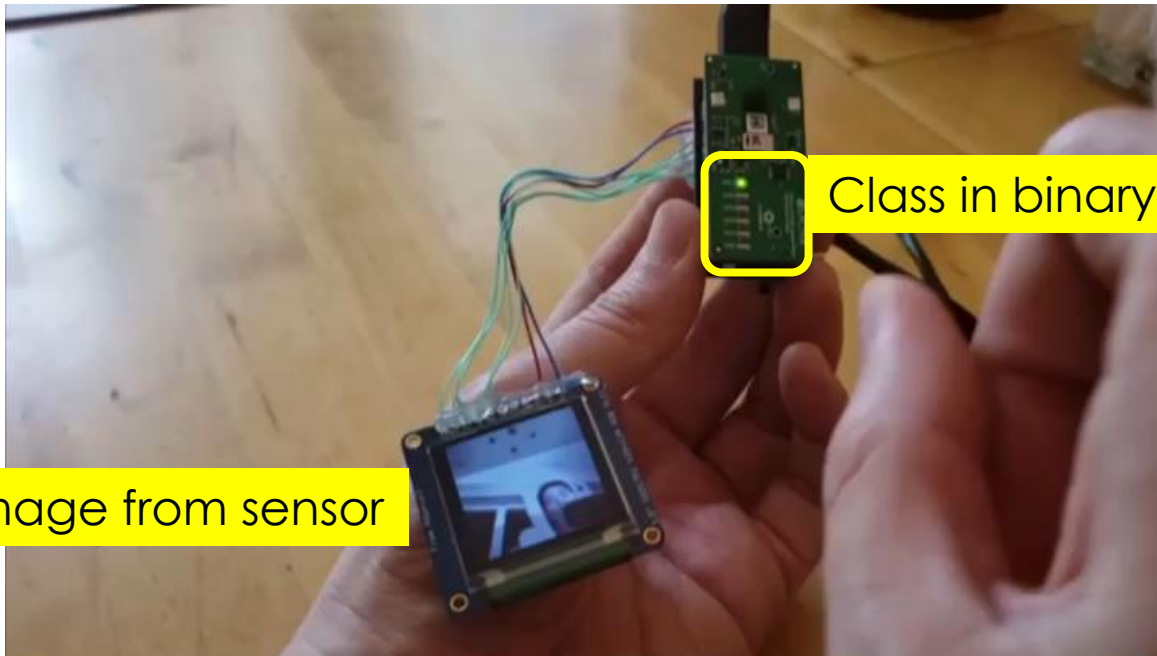
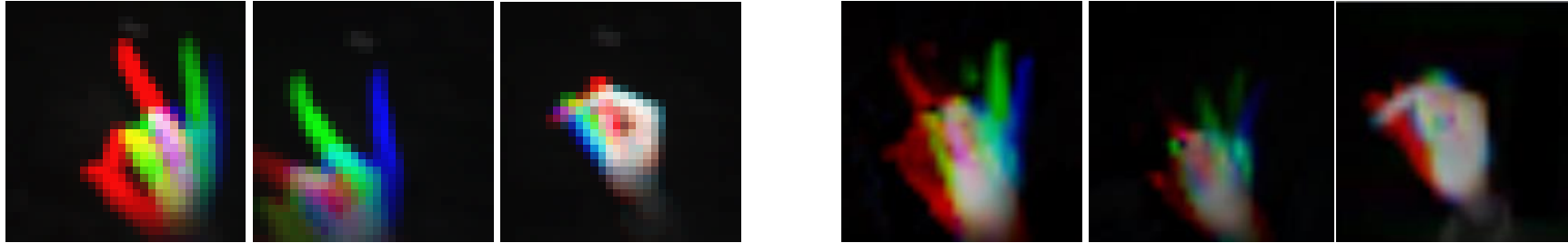


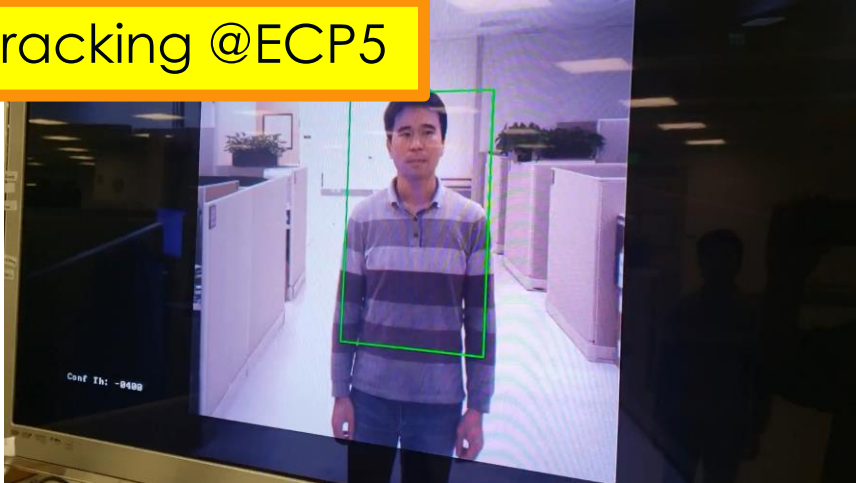
Image from sensor

Class in binary code

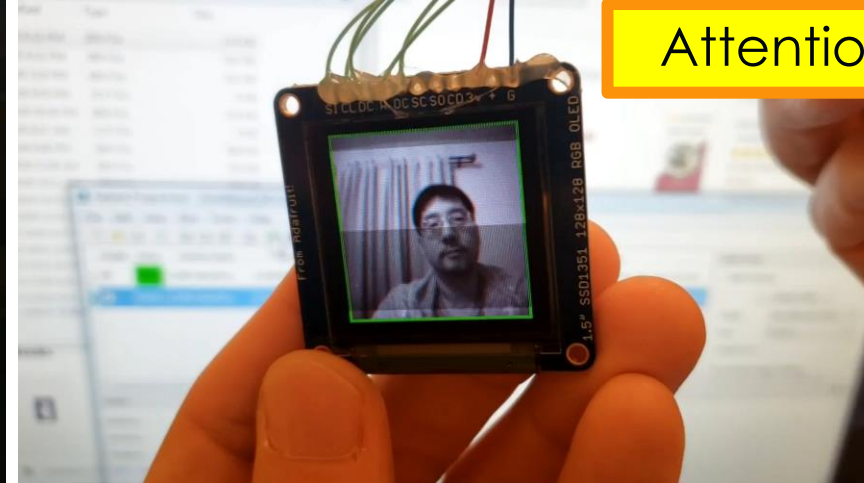
- 1: one finger tap
- 2: two finger tap
- 3: thumb from knuckle to tip
- 4: thumb from tip to knuckle
- 5: index forward
- 6: index backward
- 7: up
- 8: down
- 9: none of above

# Attention Tracking & Shoulder Surfer Detection

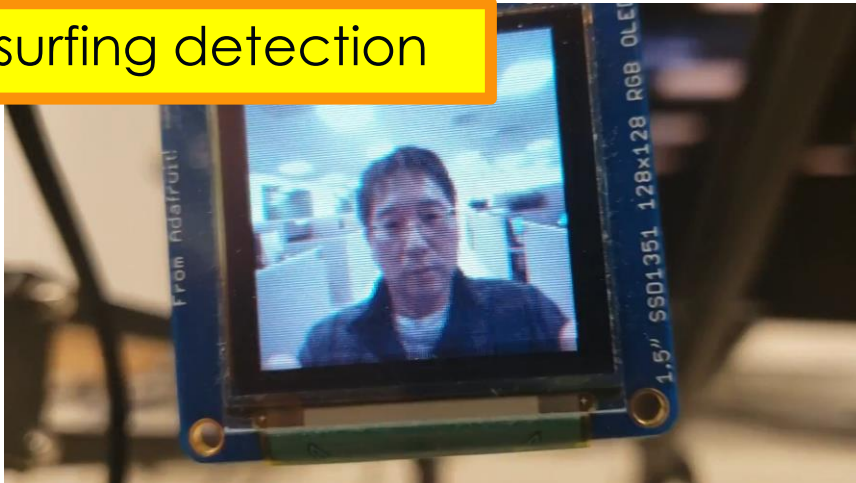
Attention tracking @ECP5



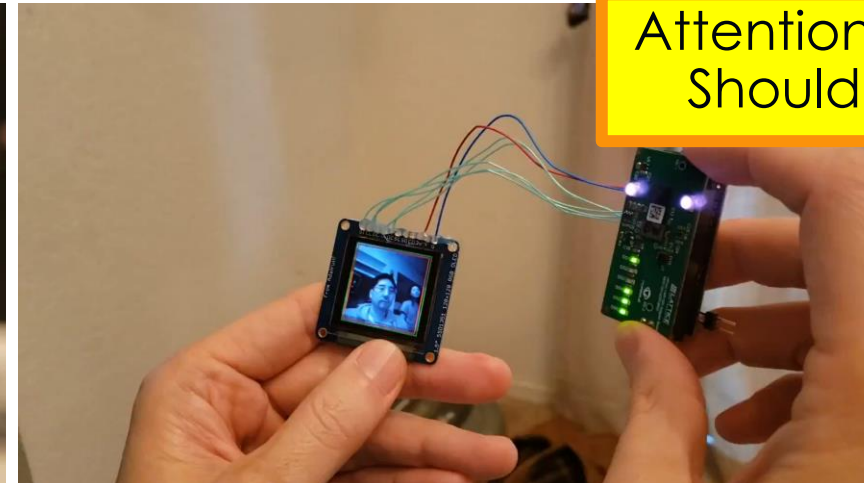
Attention tracking



Shoulder surfing detection



Attention tracking +  
Shoulder surfing



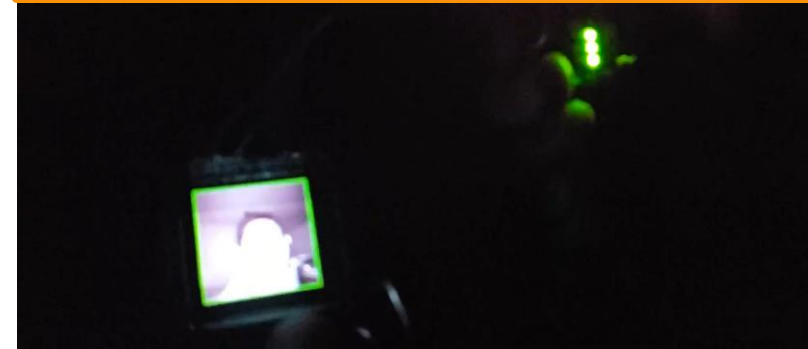
# IR-based Attention Tracking



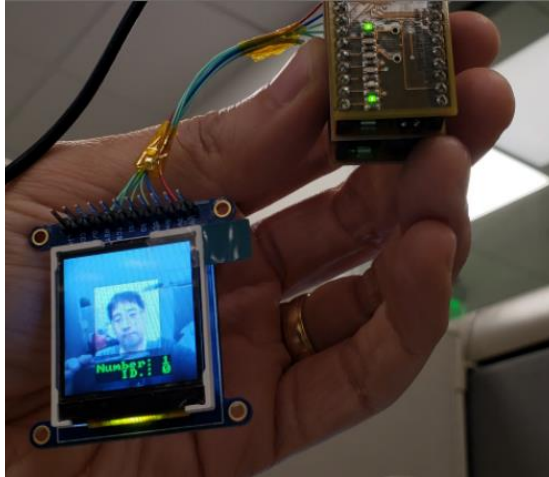
Attention tracking



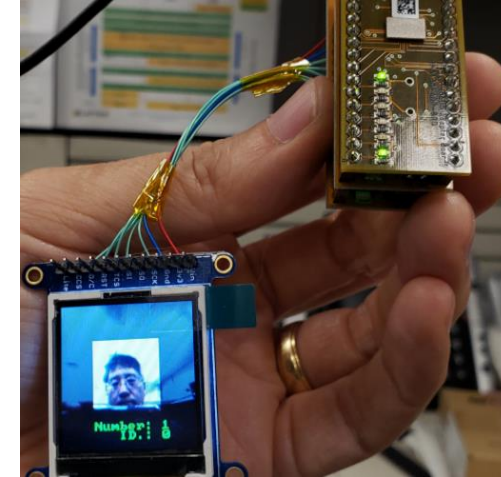
Attention tracking in darkness



# Local Face Recognition + Smile Detection



Recognize a person among registered persons

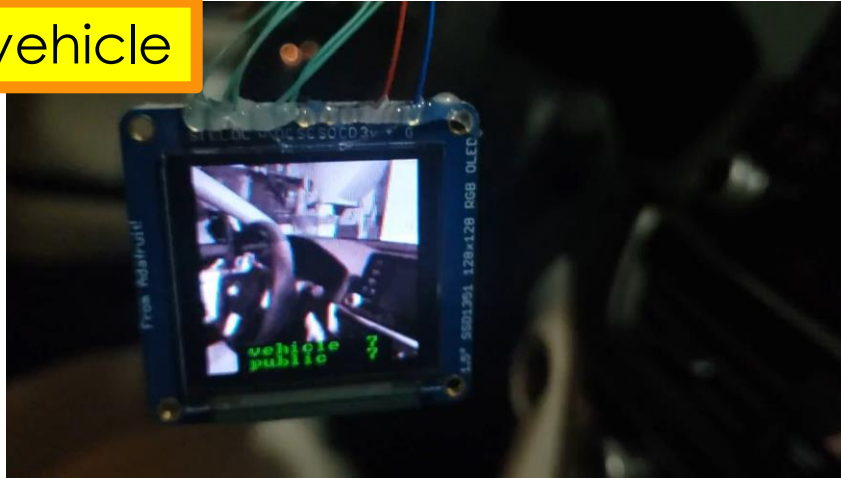


Face recognition and then smile detection



# Place Classification (Vision only)

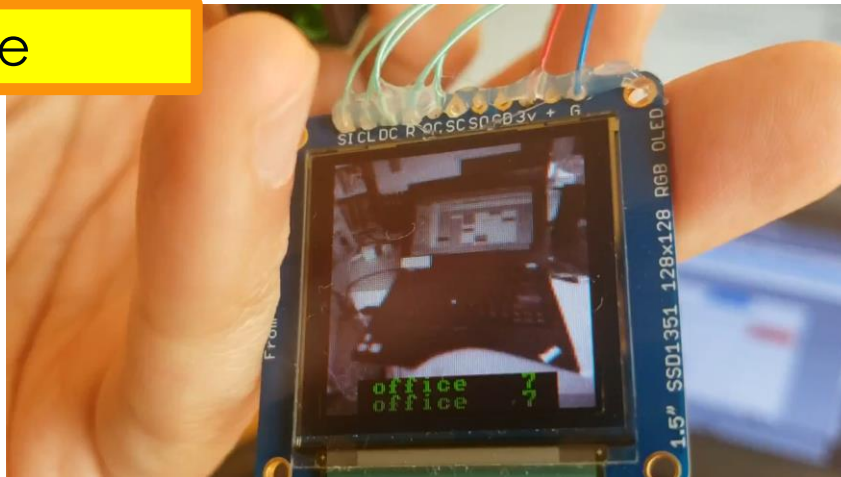
Interior of vehicle



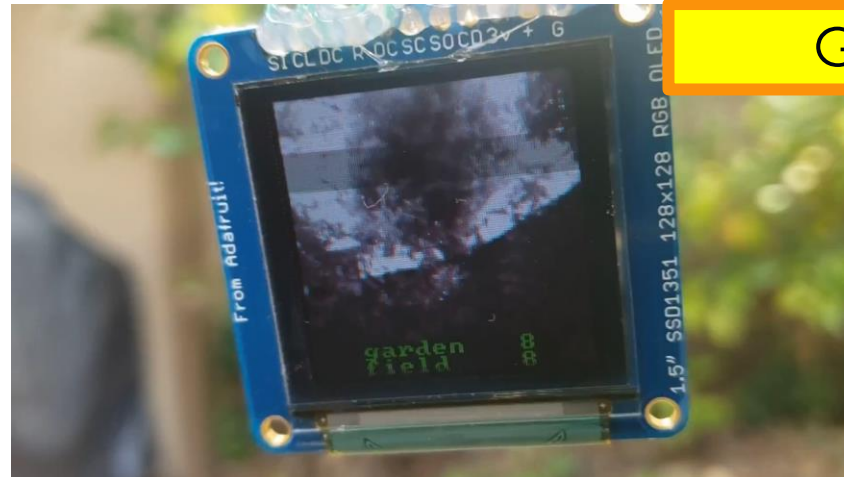
Restaurant



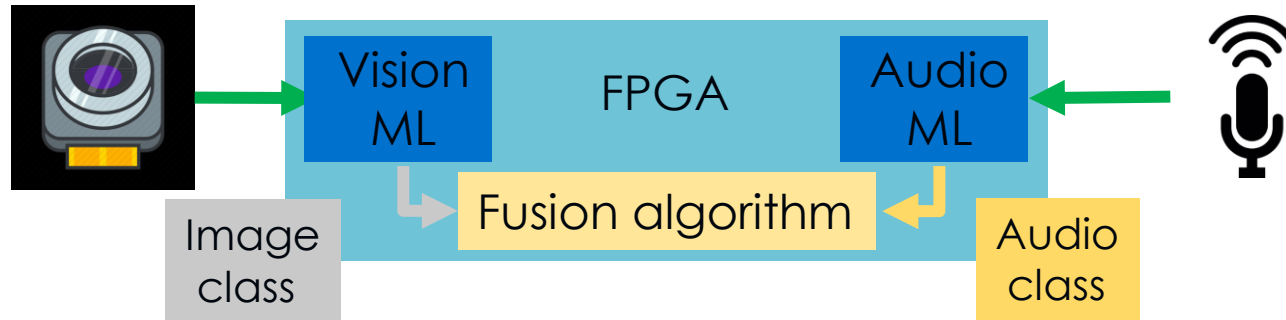
Office



Garden



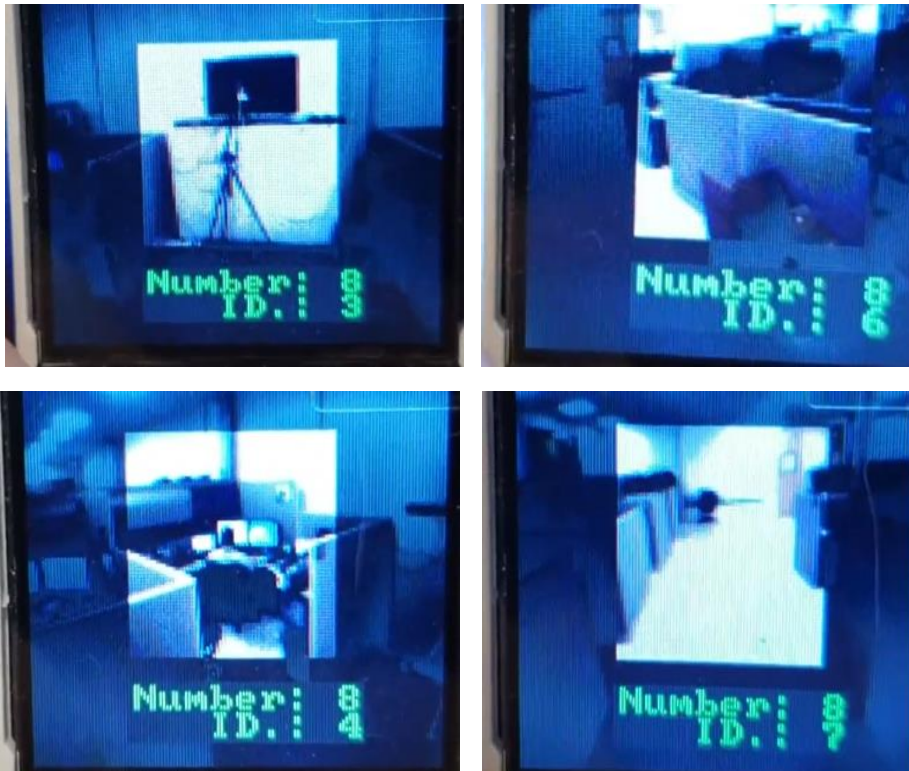
# Place Classification (Vision + Audio)



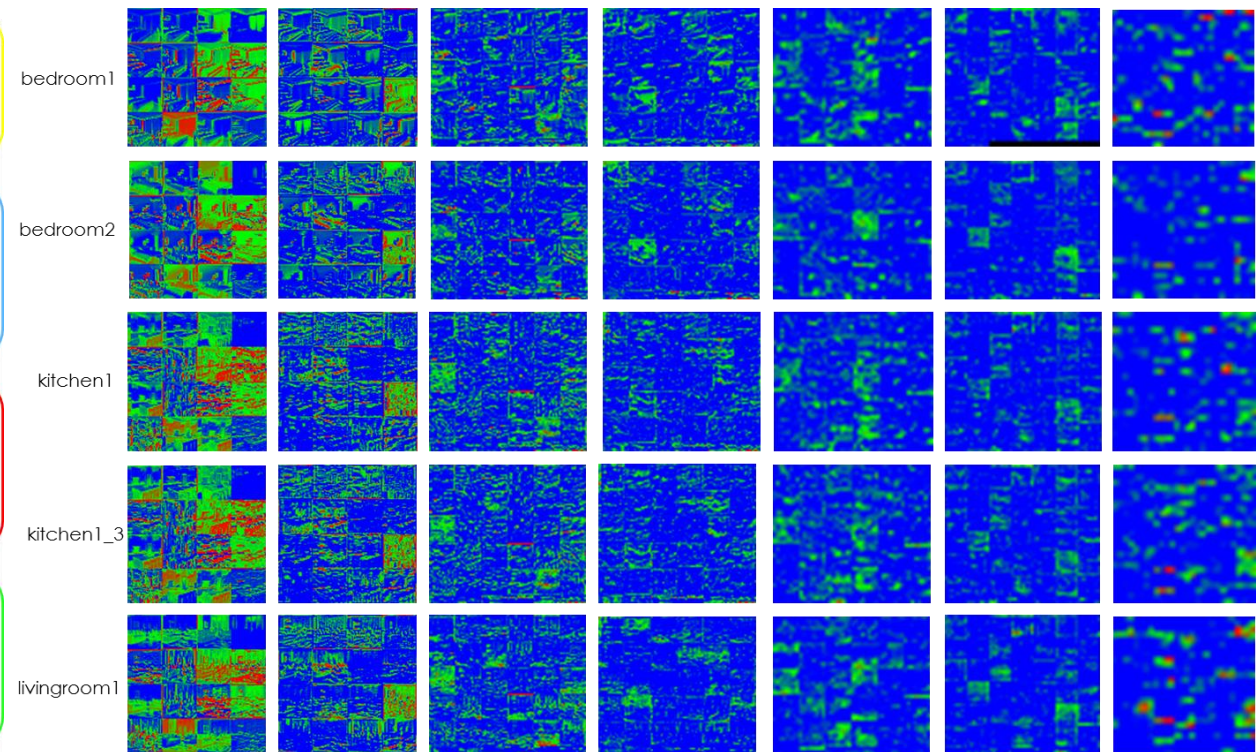
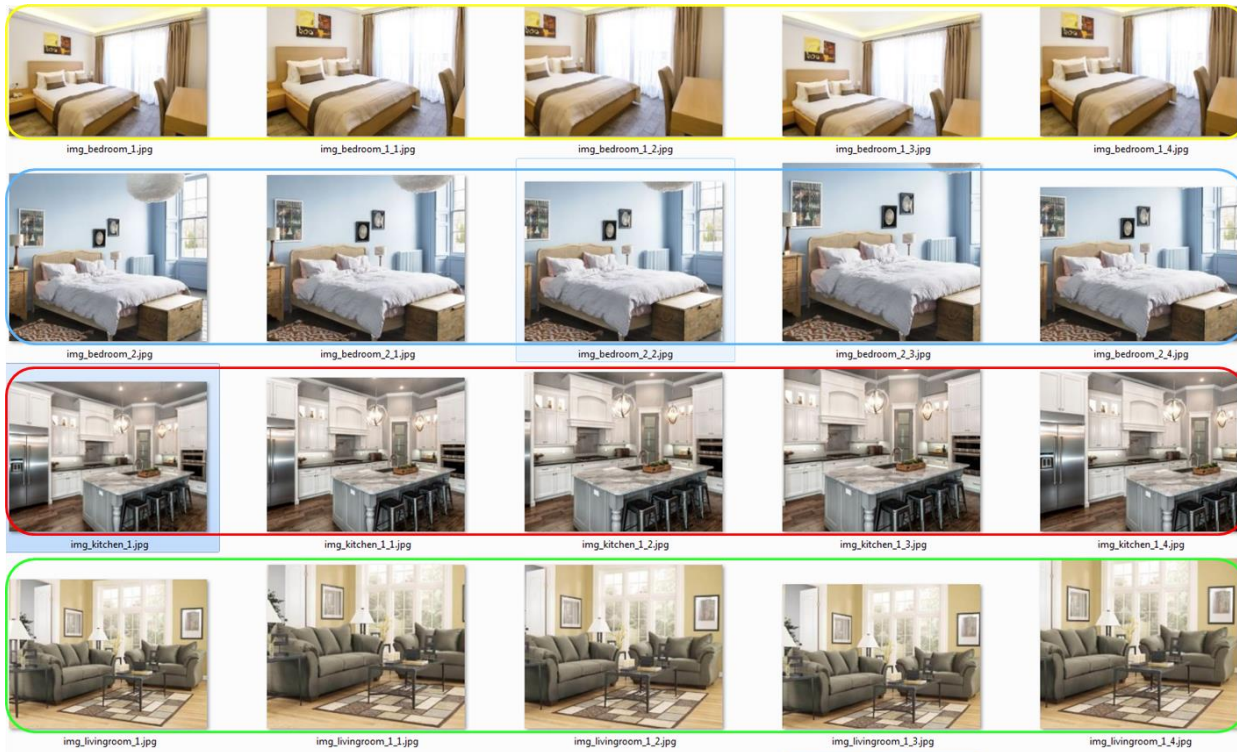
Restaurant with human  
chatting noise

# Place Recognition

Registered places  
(one shot learning)

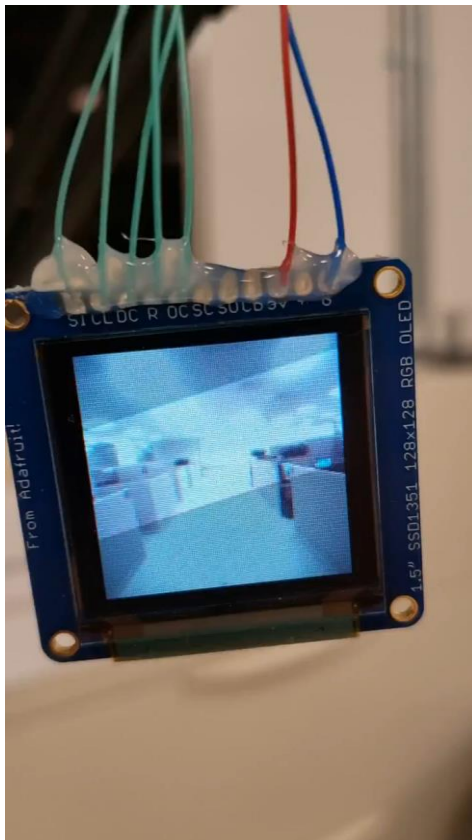


# Place Recognition



# On-the-fly Reprogramming

## Self reprogramming



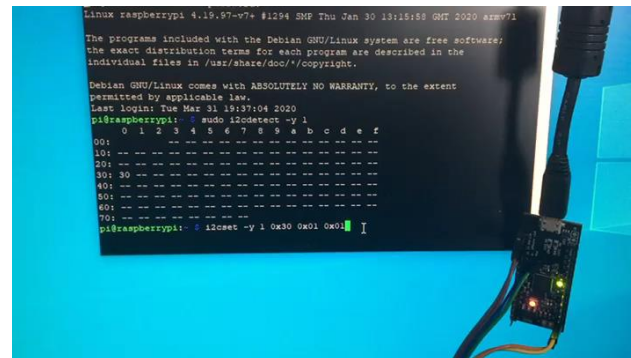
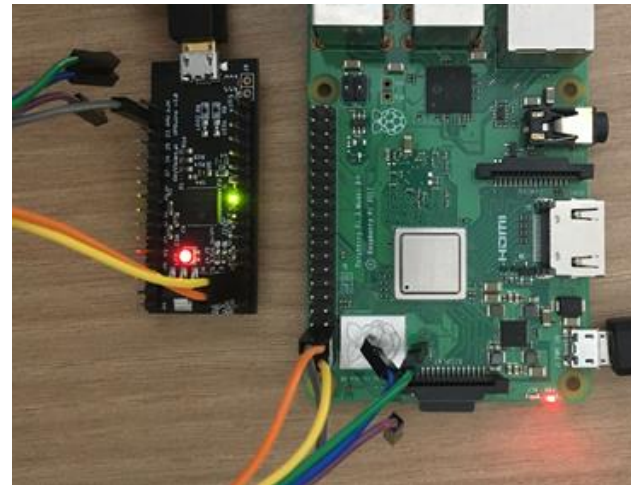
Human presence  
(1.2mW)

Human

No human

Attention tracking  
(19mW)

## Control of reprogram by device driver



Supports  
multiple HWs &  
ML FWs for  
different  
applications

Programming  
in milliseconds

# LATTICE sensAI™



Ultra Low Power

Small Form Factor

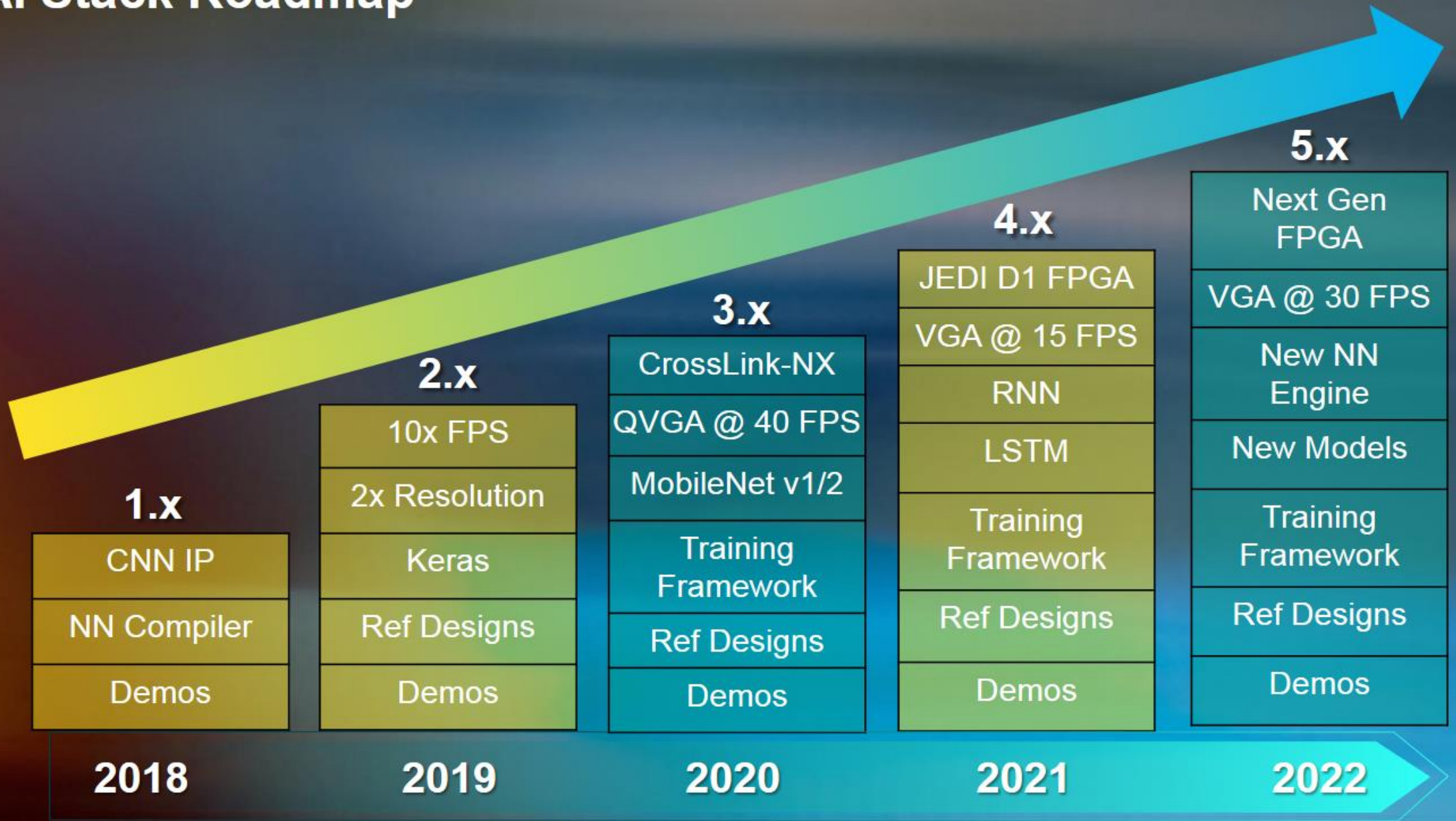
Customizable

# Design Methodology



# SensAI Stack Roadmap

Performance / Ease of Use

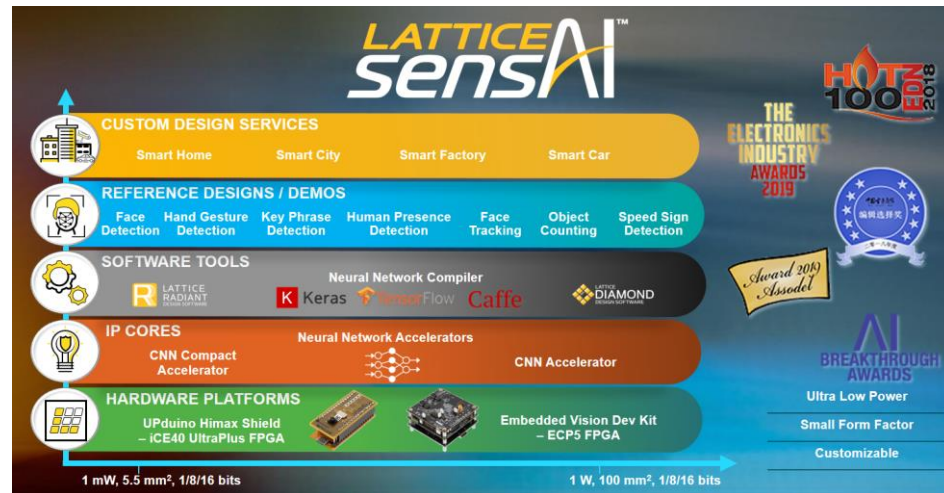
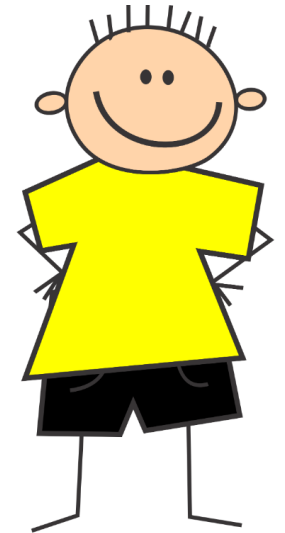
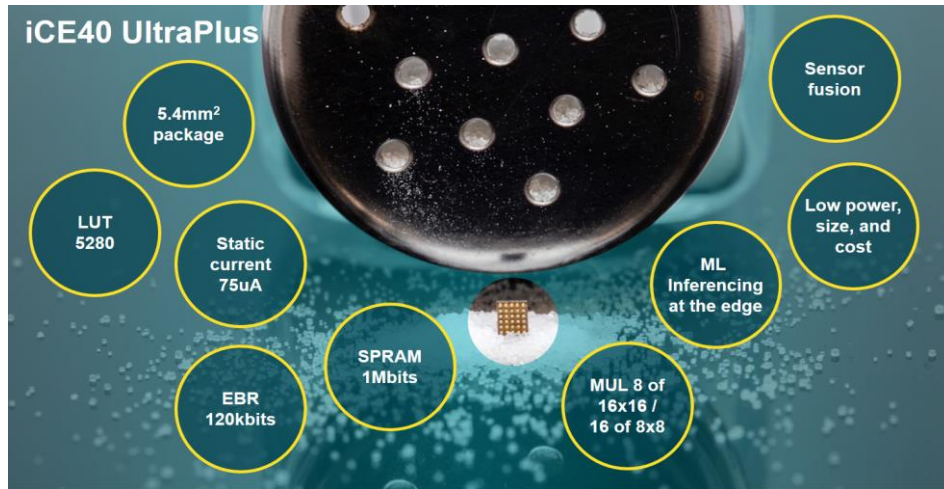




# Silicon Performance

	<b>iCE40UP</b>	<b>CrossLink-NX 17</b>	<b>CrossLink-NX 40</b>	<b>ECP5</b>	<b>Jedi 100</b>
Footprint (mm)	2.15 x 2.55	3.7 x 4.1	6 x 6	10 x 10	9 x 9
# of DSPs	8	24	56	156	156
Distributed Memory (kbits)	120	432	1512	3744	3400
SPRAM (kbits)	1024	2560	1024	-	3072
Quantization	8b	8b	8b	8b	8b
Speed (MHz)	40	150	150	100	150
GOPS	0.72	7.2	10.8	28.8	43.2
Power (W)	0.01	0.05	0.2	0.8	0.45
GOPS/W	72	144	54	36	96
Power	★★★★★	★★★★☆	★★★★☆	★★☆☆☆	★★☆☆☆
Performance	★★☆☆☆	★★★★☆	★★★★☆	★★★★☆	★★★★★
Size	★★★★★	★★★★☆	★★★★☆	★★☆☆☆	★★☆☆☆

# Summary



## Lattice sensAI Stack

<https://www.latticesemi.com/en/Solutions/Solutions/SolutionsDetails02/sensAI>

## Neural Network Compiler

<https://www.latticesemi.com/en/Products/DesignSoftwareAndIP/AI/ML/NeuralNetworkCompiler>

sensAI boards, demos, IP cores, and reference designs

<https://www.latticesemi.com/solutionsearch?qtag=1d7036d97cf446db8bd20f19a07d702f&active=sensai>