

2020  
embedded  
**VISION**  
summit®

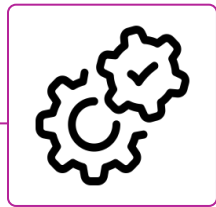
# Designing Cameras to Detect the "Invisible": Handling Edge Cases Without Supervision

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CTO & Co-Founder  
September 2020



# Algolux – Robust Perception for All Conditions

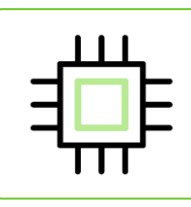
- AI software company based in Montreal, with offices in Palo Alto and Munich
- 75+ employees primarily in Montreal with over 85% in R&D
- Significant industry and academic recognition



## Atlas Camera Optimization Suite

Optimize accuracy for existing vision systems

Up to **15%** improvement



## Eos Embedded Perception

Optimize accuracy for new vision systems

Up to **3x** improvement

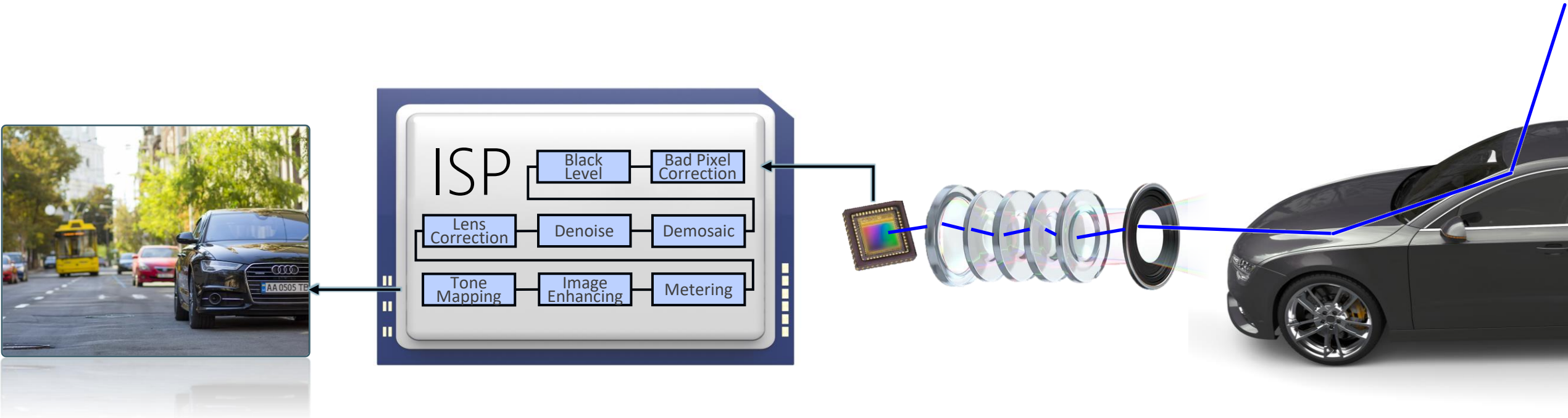


# Today's Vision Systems Fail in Edge Cases

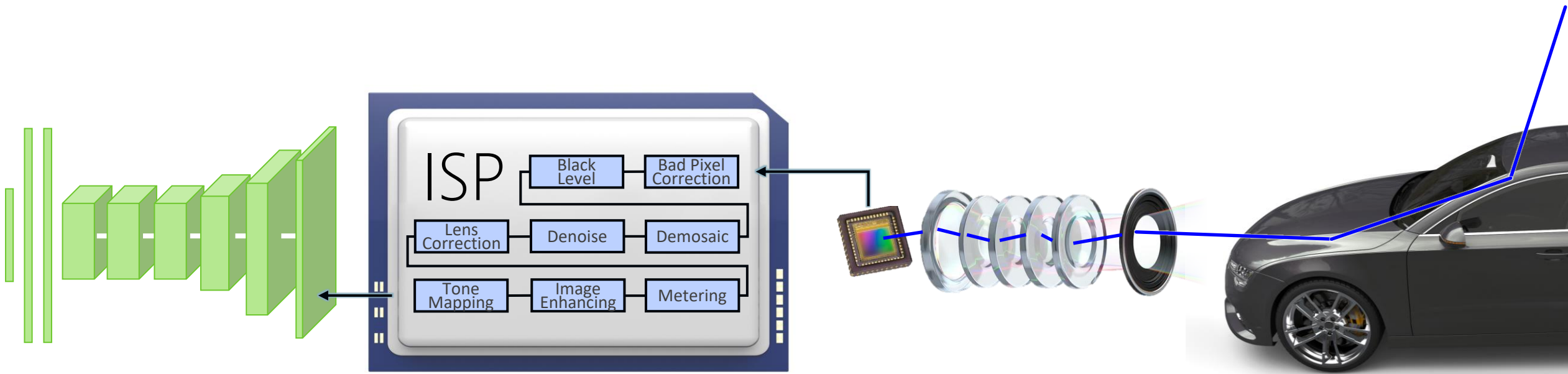


FRCNN Resnet 50

# Typical Imaging Stack

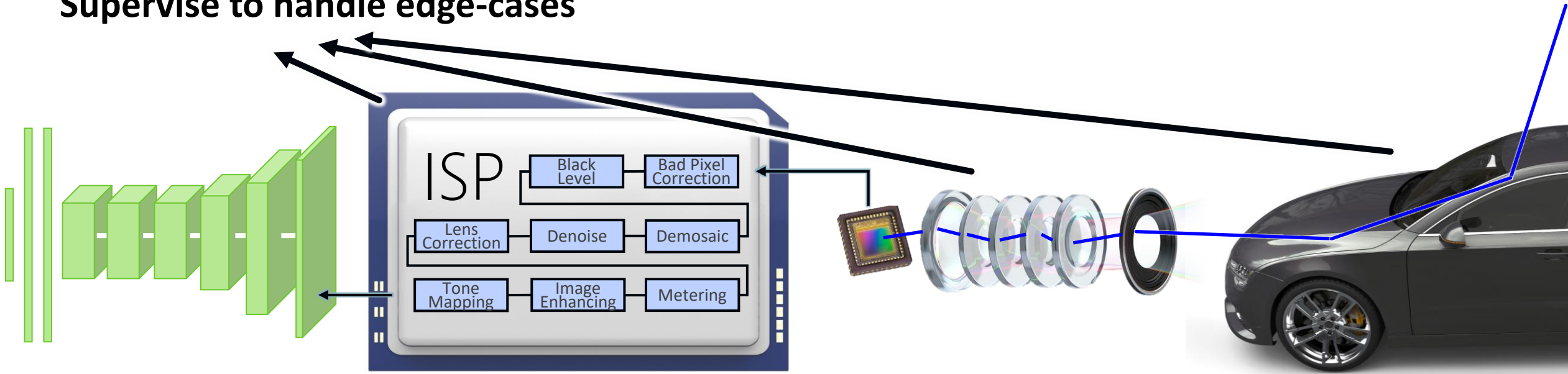


# Typical Imaging Stack



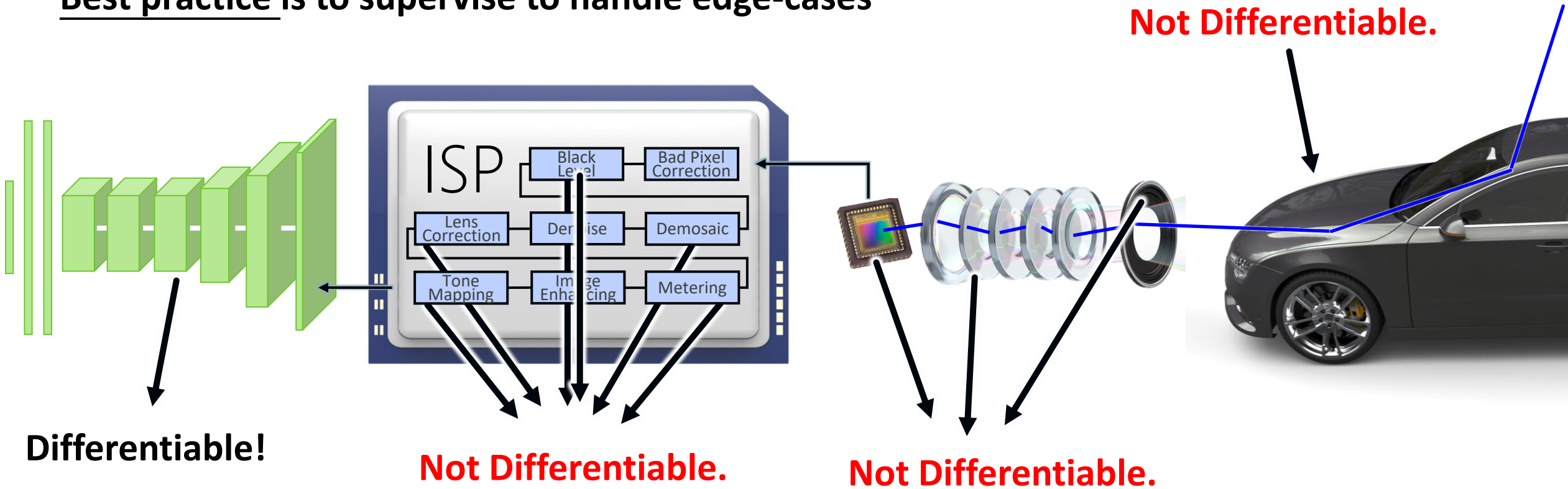
# Typical Imaging Stack

Supervise to handle edge-cases

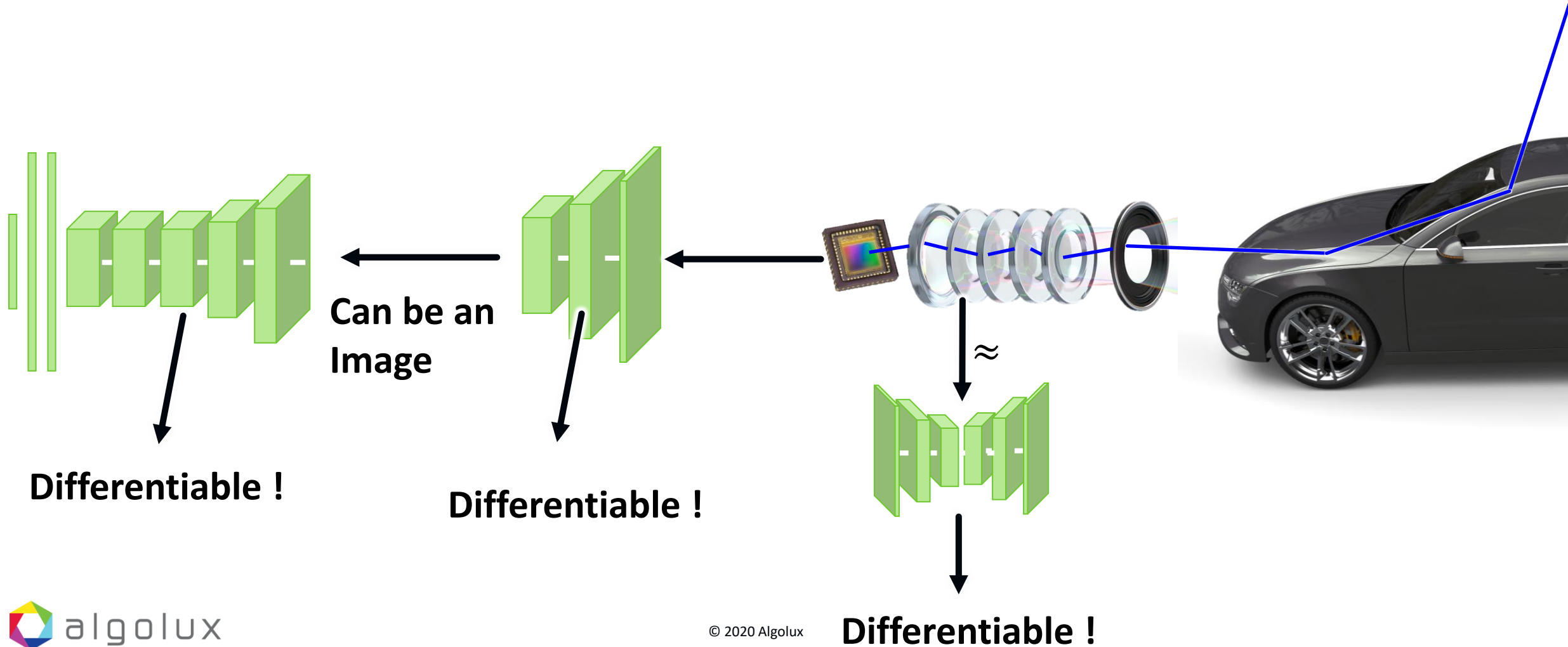


# Today's Best Practices

Best practice is to supervise to handle edge-cases



# Jointly Learn Perception, Image Processing and Sensing

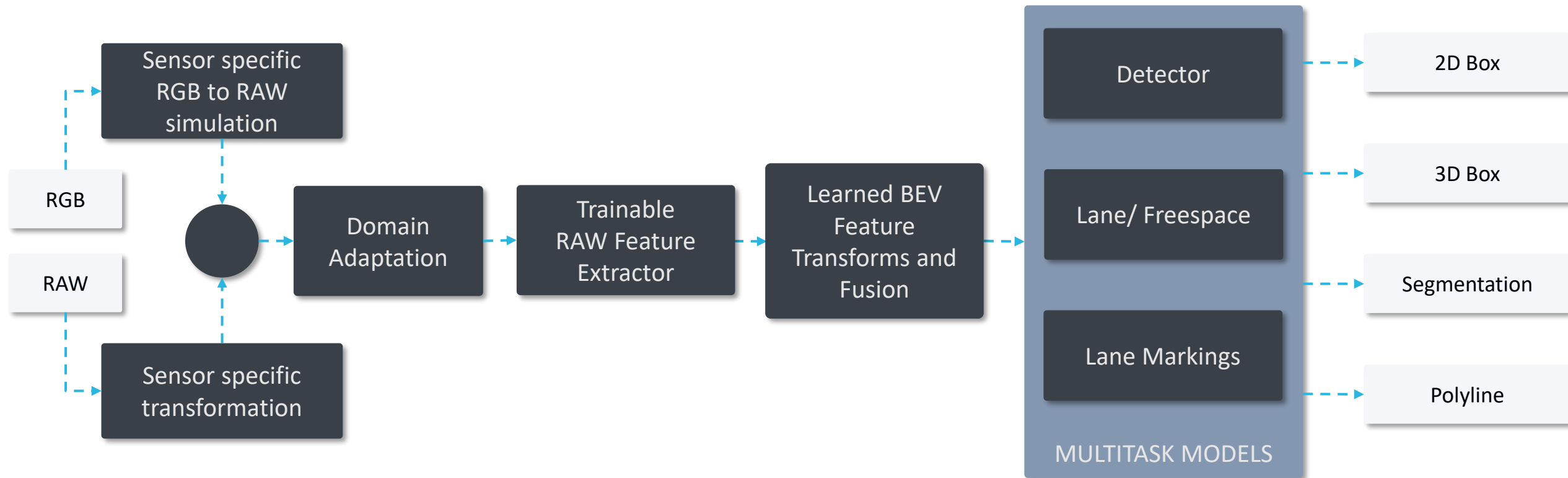




# Algolux Eos Embedded Perception Software

# Eos

## Training Directly from RAW

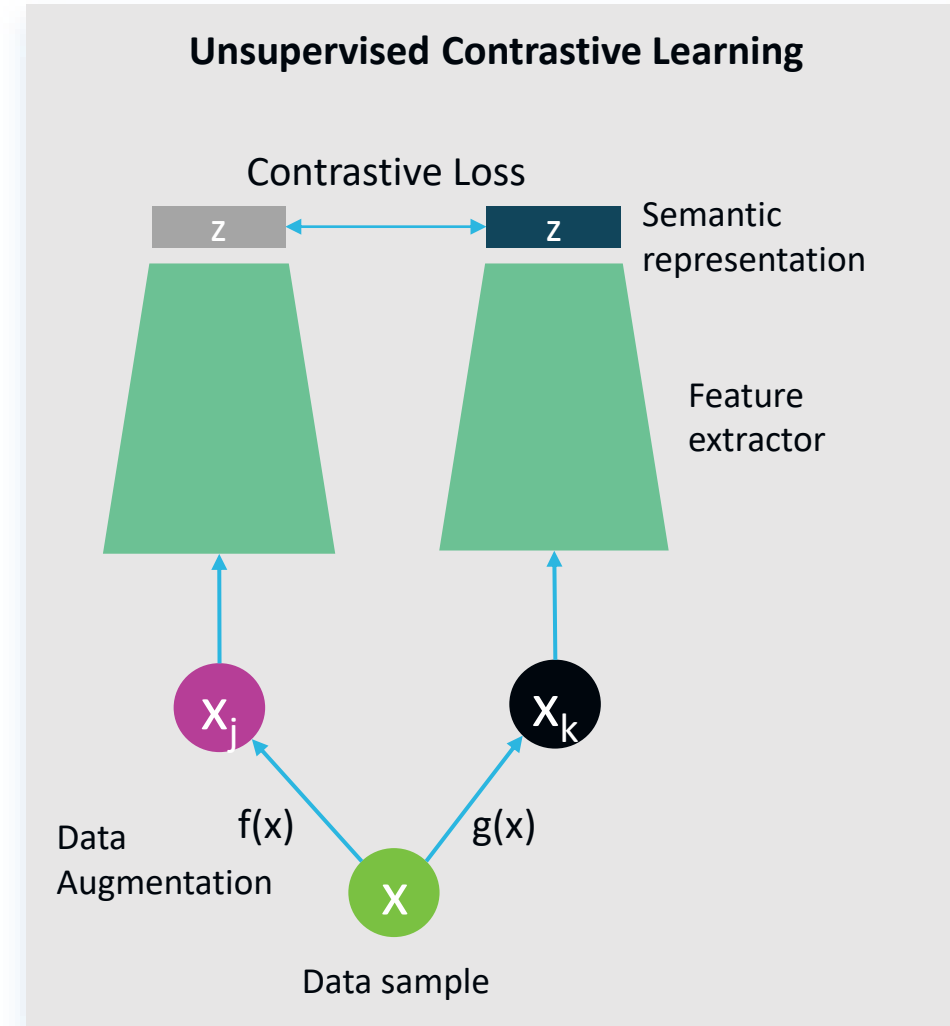
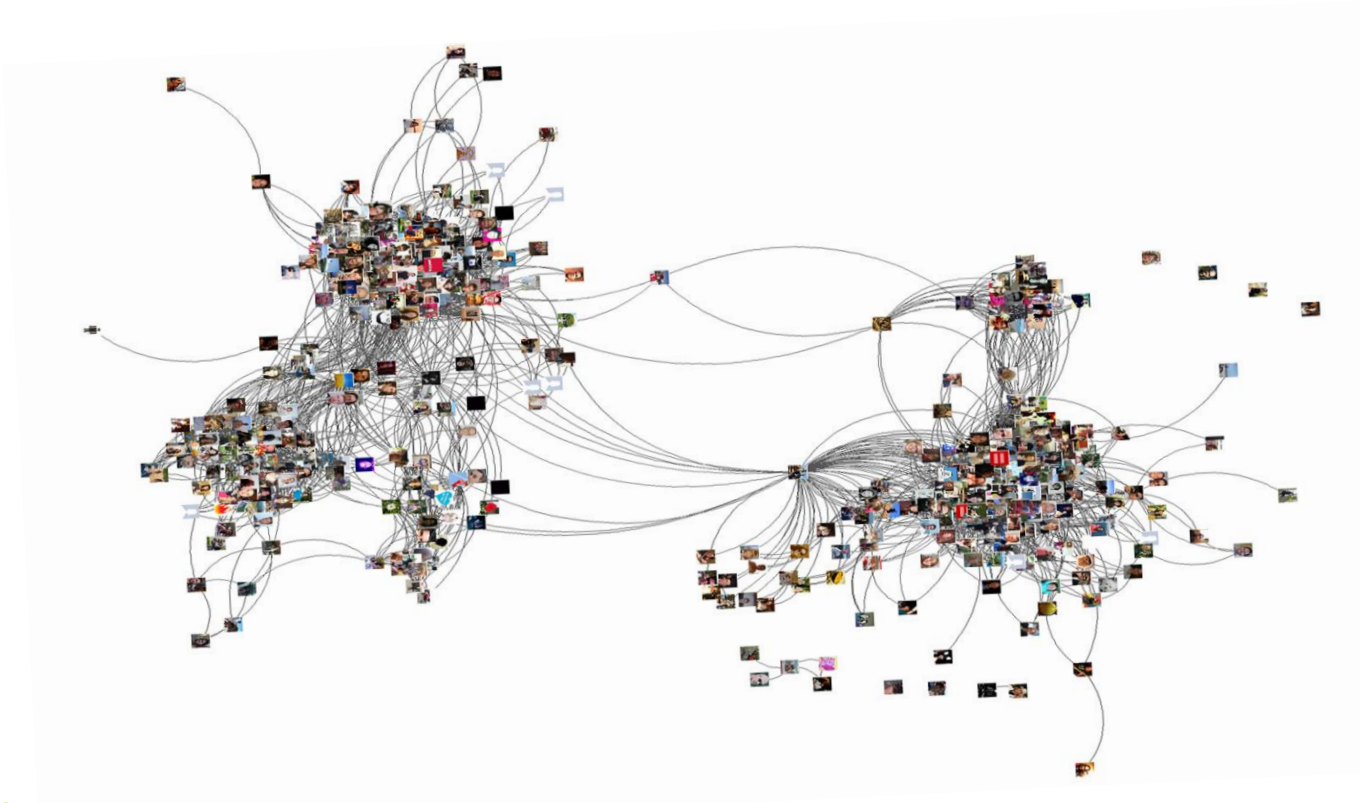


- Simulates RGB to RAW for generic data
- Transforms arbitrary sensor raw to target raw
- Domain adaptation for clear well-illuminated images to suboptimal images

# Eos

## Unsupervised Learning in RAW

We leverage vast amounts of **unlabeled data** by intensive **contrastive learning in the RAW domain**.



# Eos

## Self-Supervised Learning in RAW

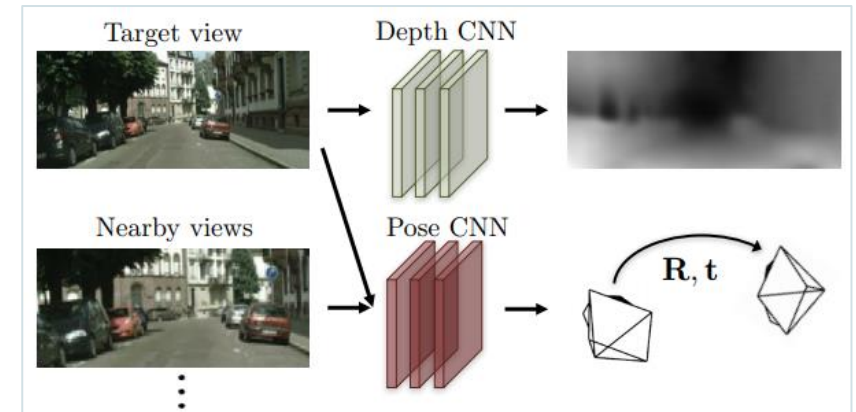
We jointly train Monocular Depth Estimation and motion models from **unlabeled videos in RAW**

Unlabeled Video Frames

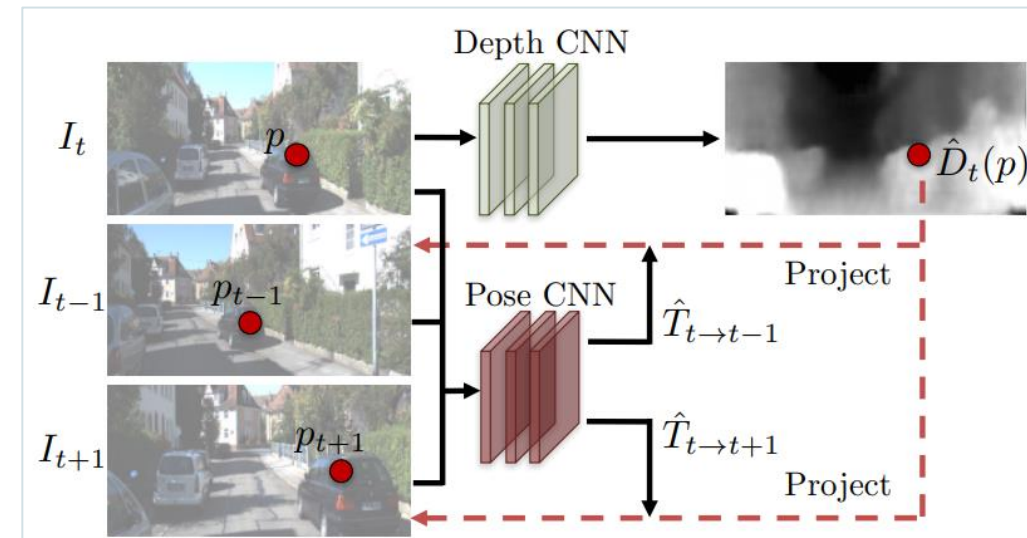


- Given an input frame  $I_t$  and nearby frames  $I_{t-1}$ ,  $I_{t+1}$ , a convolutional network produces a depth map from  $I_t$ , a second network estimates camera poses relative to  $I_{t-1}$  and  $I_{t+1}$
- All losses defined in the RAW domain instead for post-ISP.

Depth and Camera Pose Estimation Networks



Training using consistency between Depth Map and Camera Pose Estimations



# Perception Stack

# Eos Perception Portfolio

Control

Decision & Control

Vehicle Actuators

Planning

Prediction

Trajectory Planning



## Eos Perception

2D & 3D Detection

Object & Sensor Fusion

Multi-Object Tracking

Localization

Sensor Interface & Signal Processing

Eos Inference Engine

Sensor Suite & HD Map & CAN

Cameras

Gated Cameras

Lidars

Radars

IMU

GPS

HD Map

CAN

Target Compute Platform

# Eos Perception Baseline Features

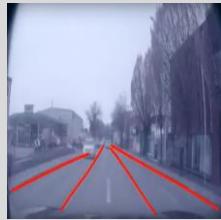
Object Detection & Tracking



Traffic Light Detection



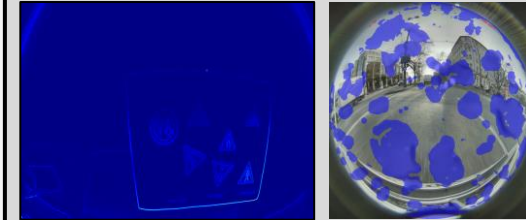
Lane Detection



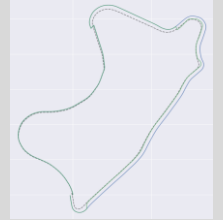
Freespace Detection  
(with Ego-Lane Extension)



Reflection Removal & Obstruction Detection



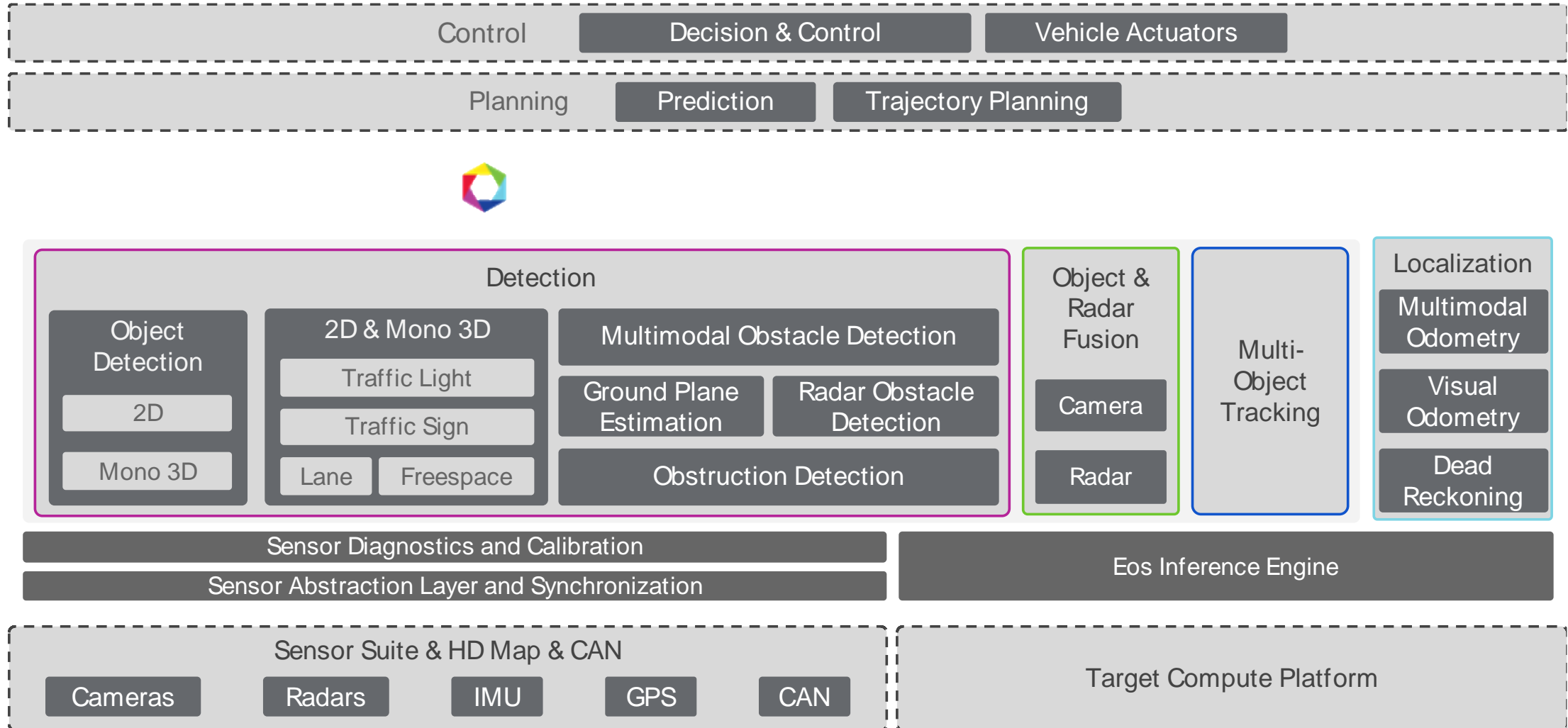
Online Calibration



Sensor Interface & Signal Processing

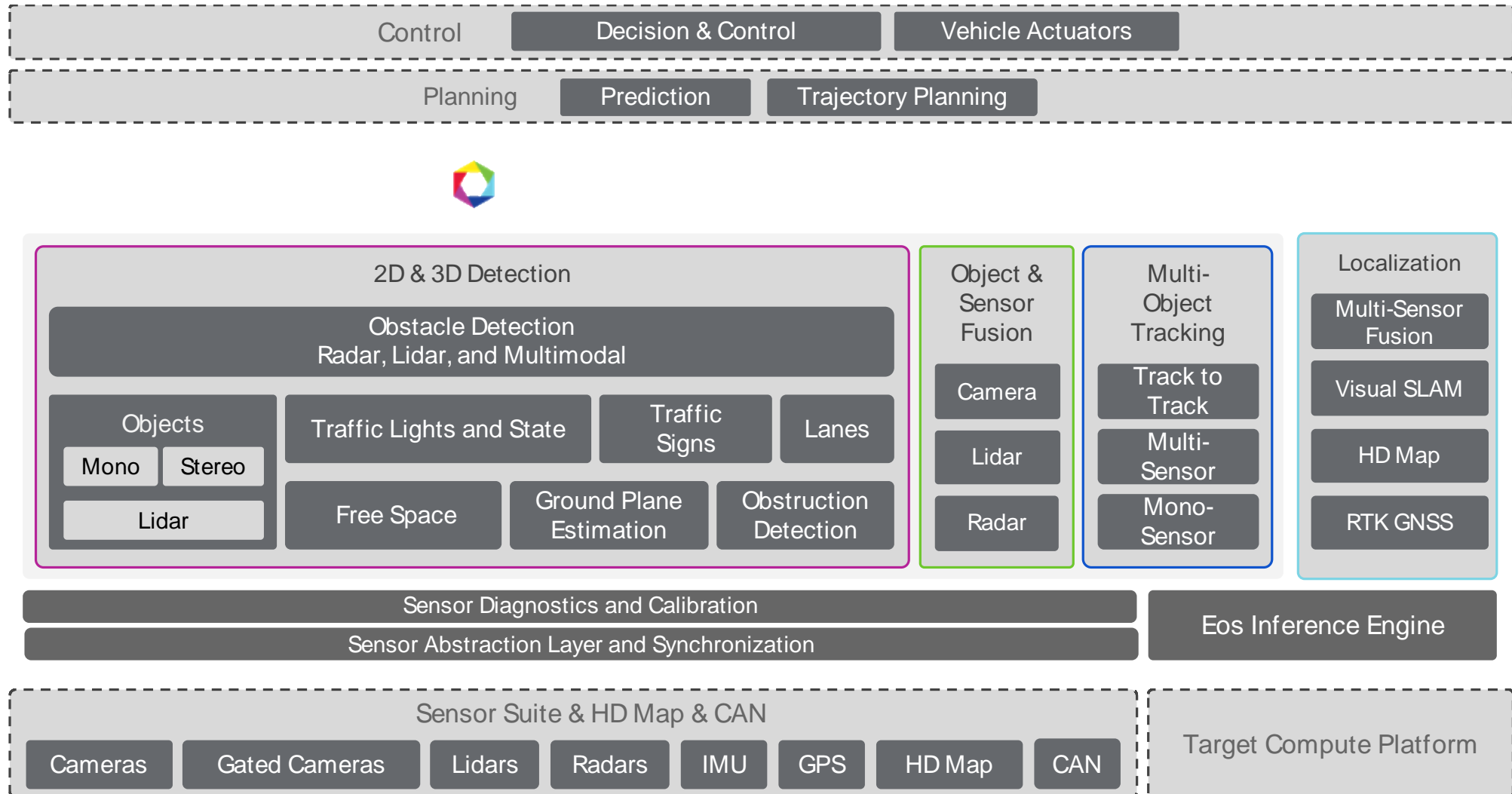
Eos Inference Engine

# Eos L2+ Stack for Camera and Radar Perception





# Eos L4 Stack for Multi-Sensor Fusion

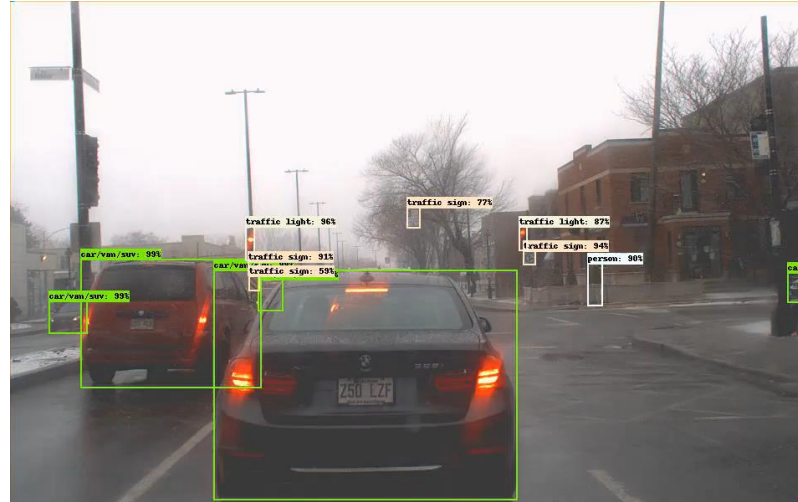


# Evaluations

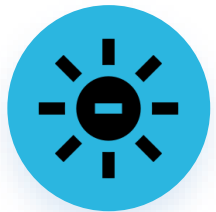
# Qualitative Object Detection Examples



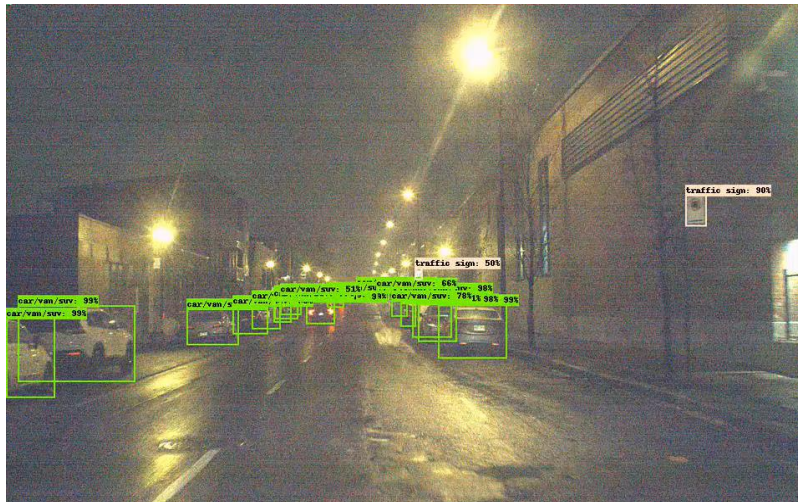
Dark Night



Snow Fall

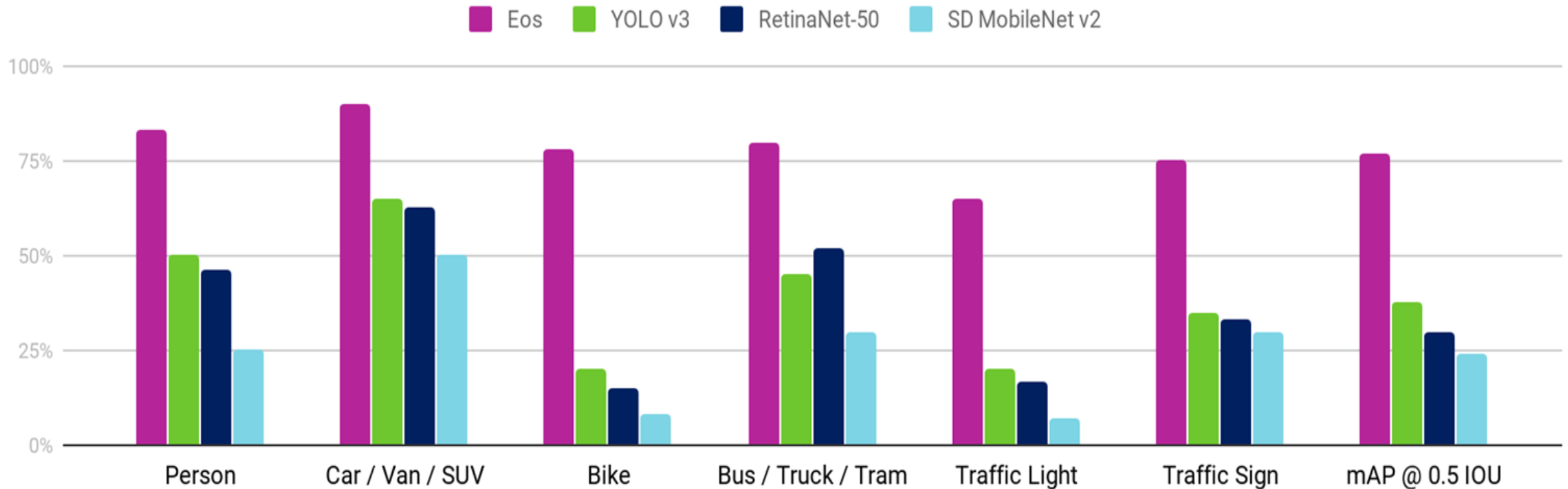


Low Light &  
Glare from Dirty  
Windshield



Foggy Night

# Best Performance in Harsh Conditions



## Training Data

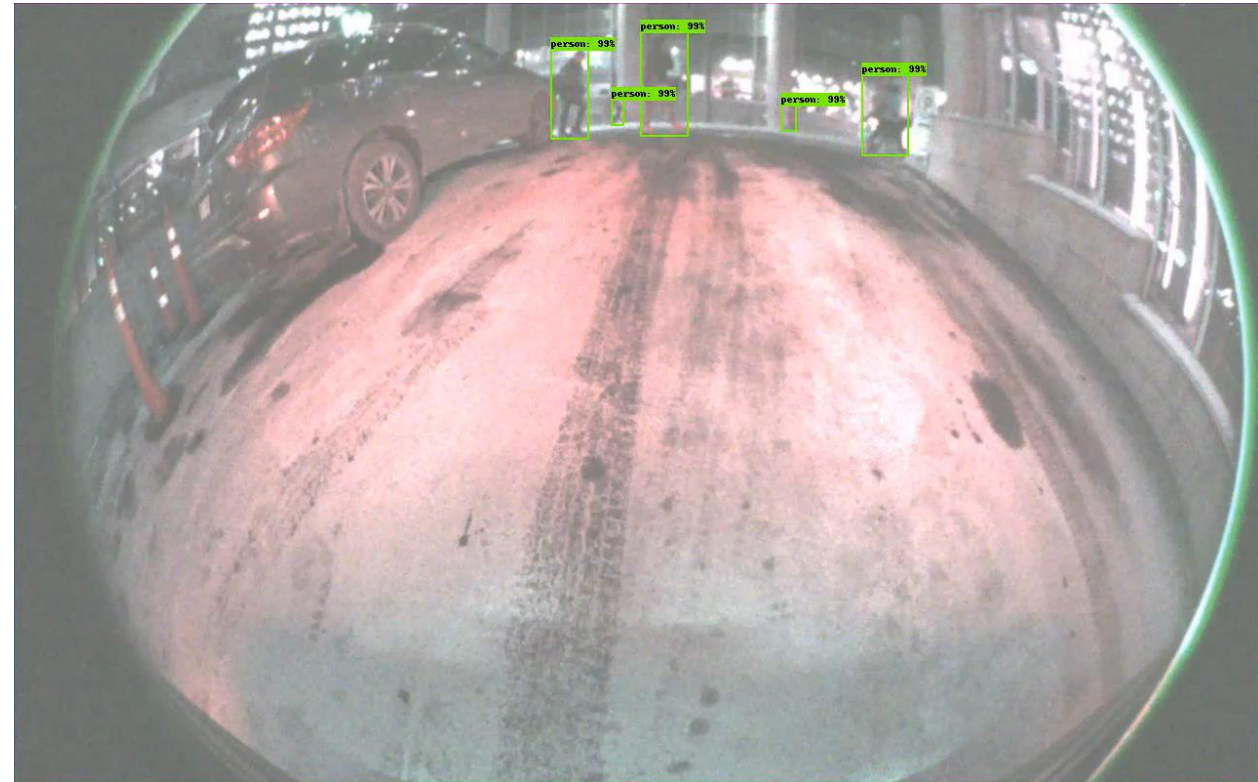
Algolux dataset with a mix of easy and challenging lighting and weather scenarios

## Validation/Test Data

See Dataset specs later in the slides.

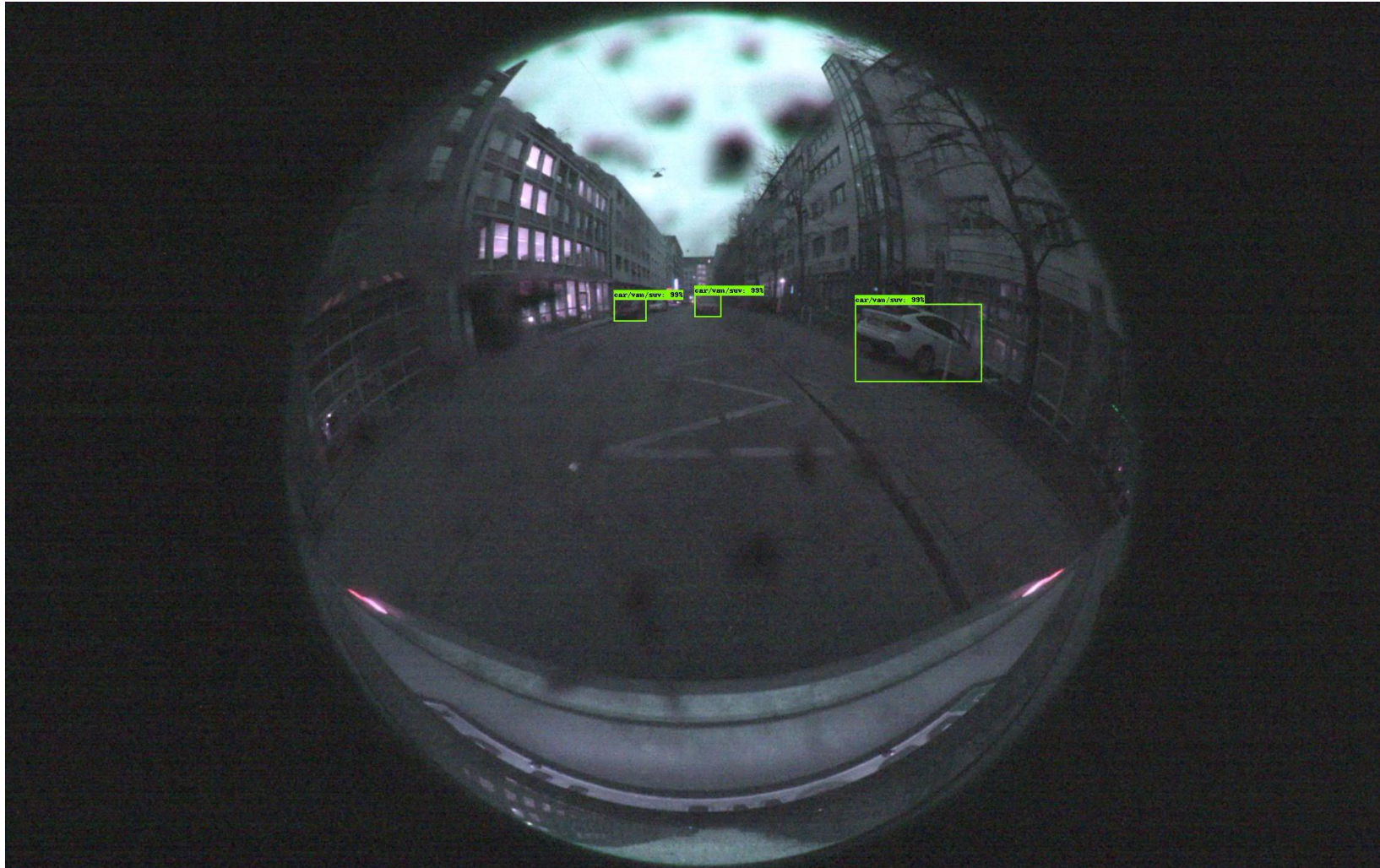
# Eos Pedestrian Detection

## Wide-Angle Low-Light



# Eos Surround View

## Wide-angle Rearview – Dusk / Mud



# Eos Free Space Detection

## Harsh Conditions



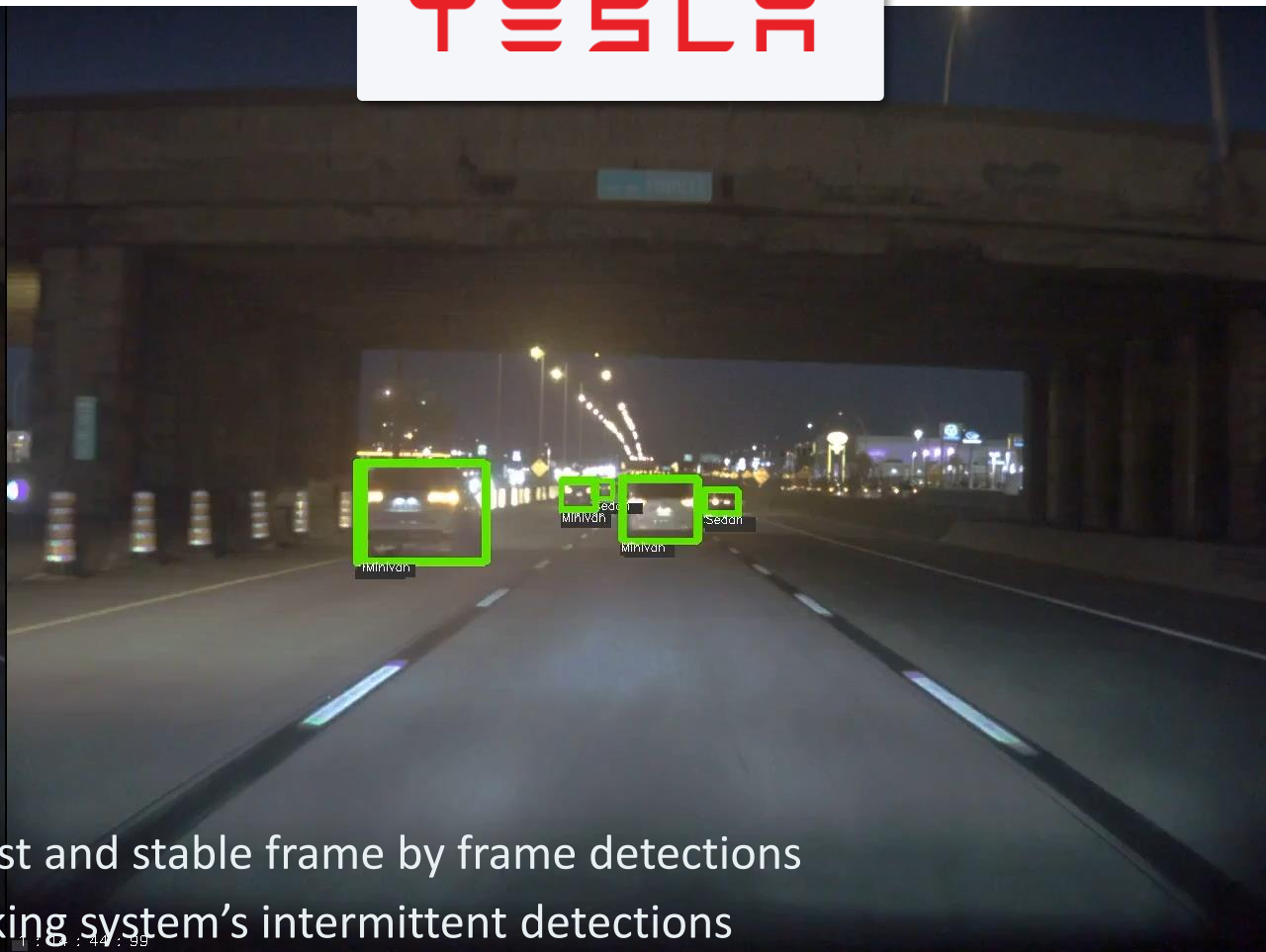
# Eos Traffic Light State Detection

## Evening Rainy Conditions



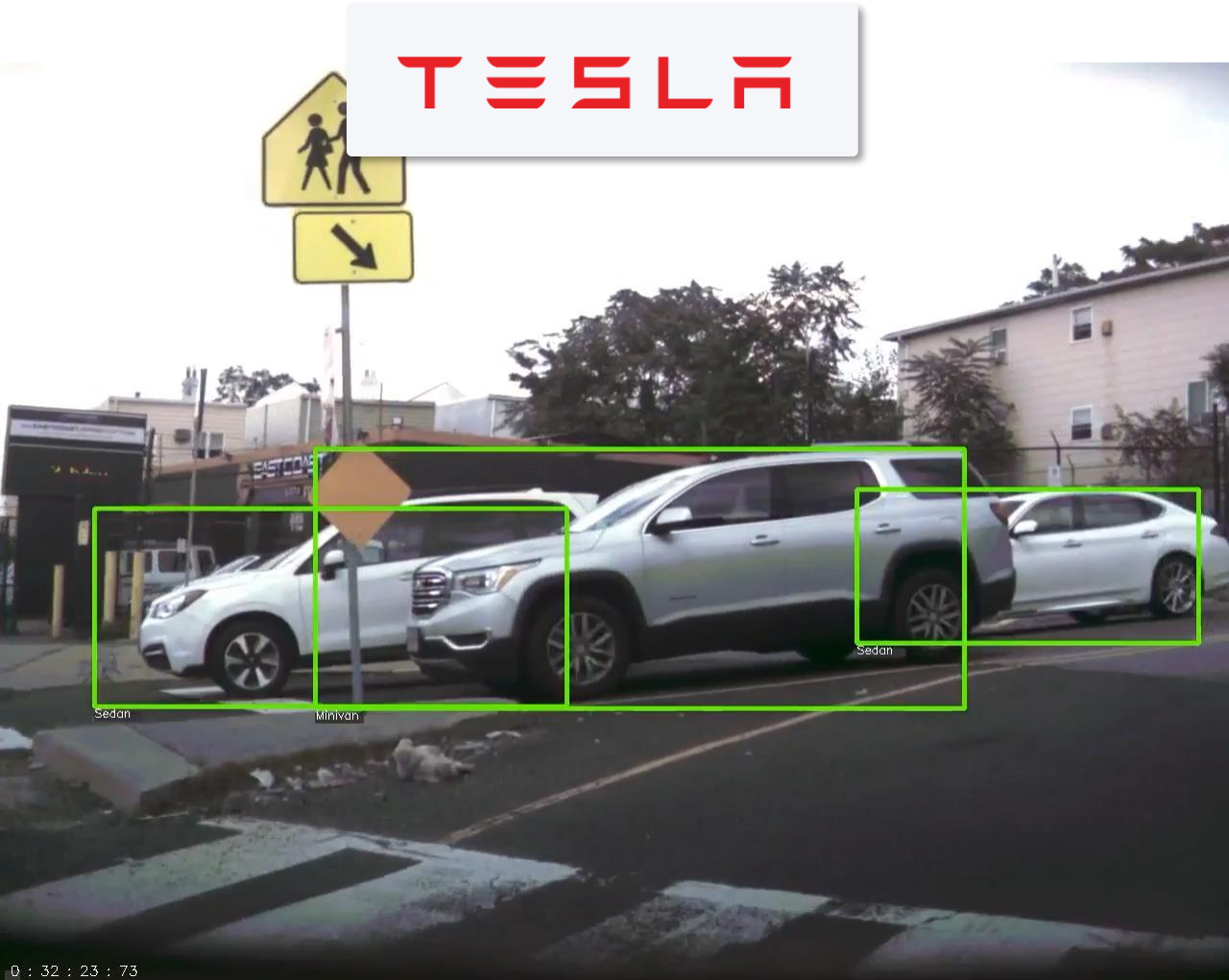
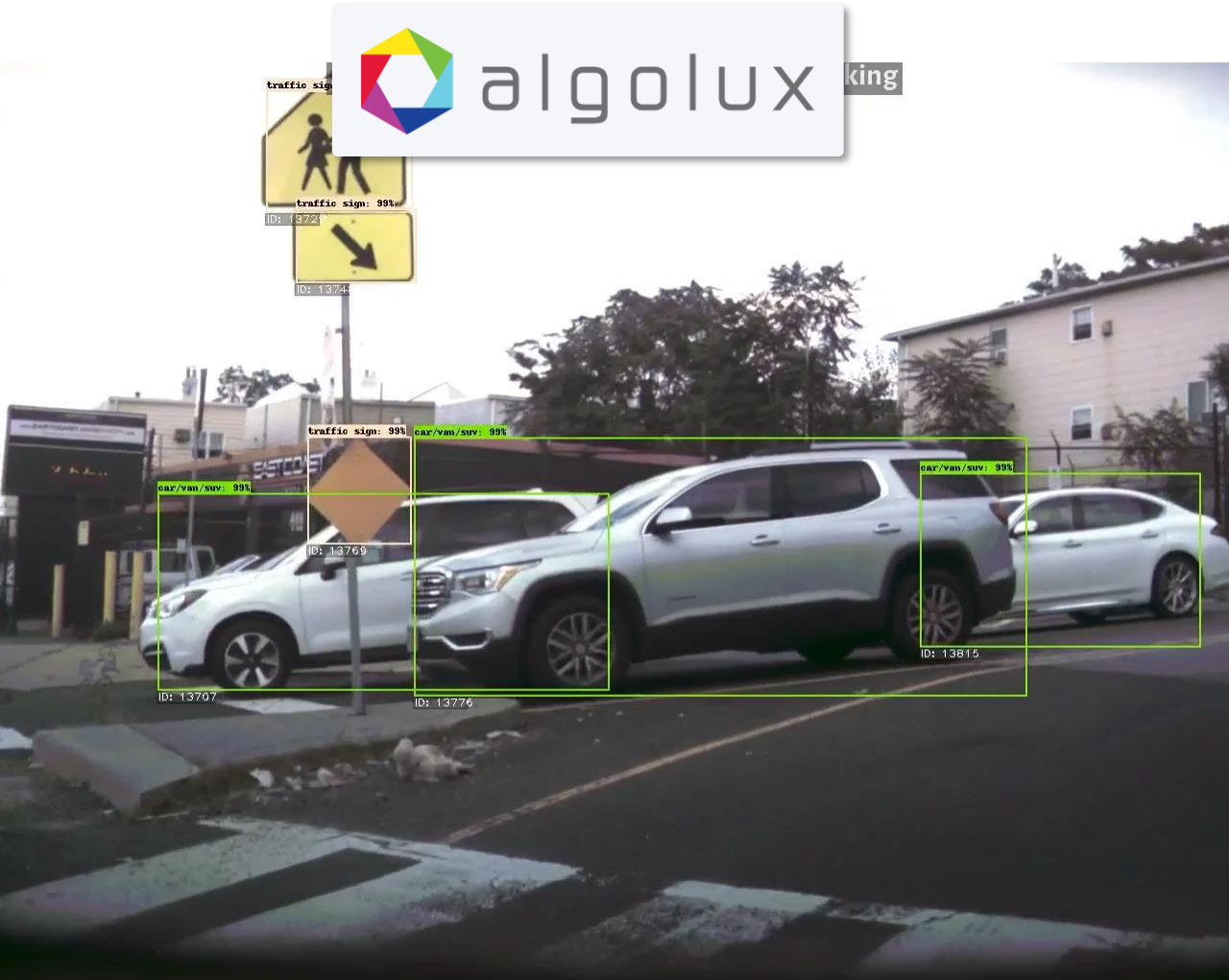


# Eos vs. Tesla Autopilot

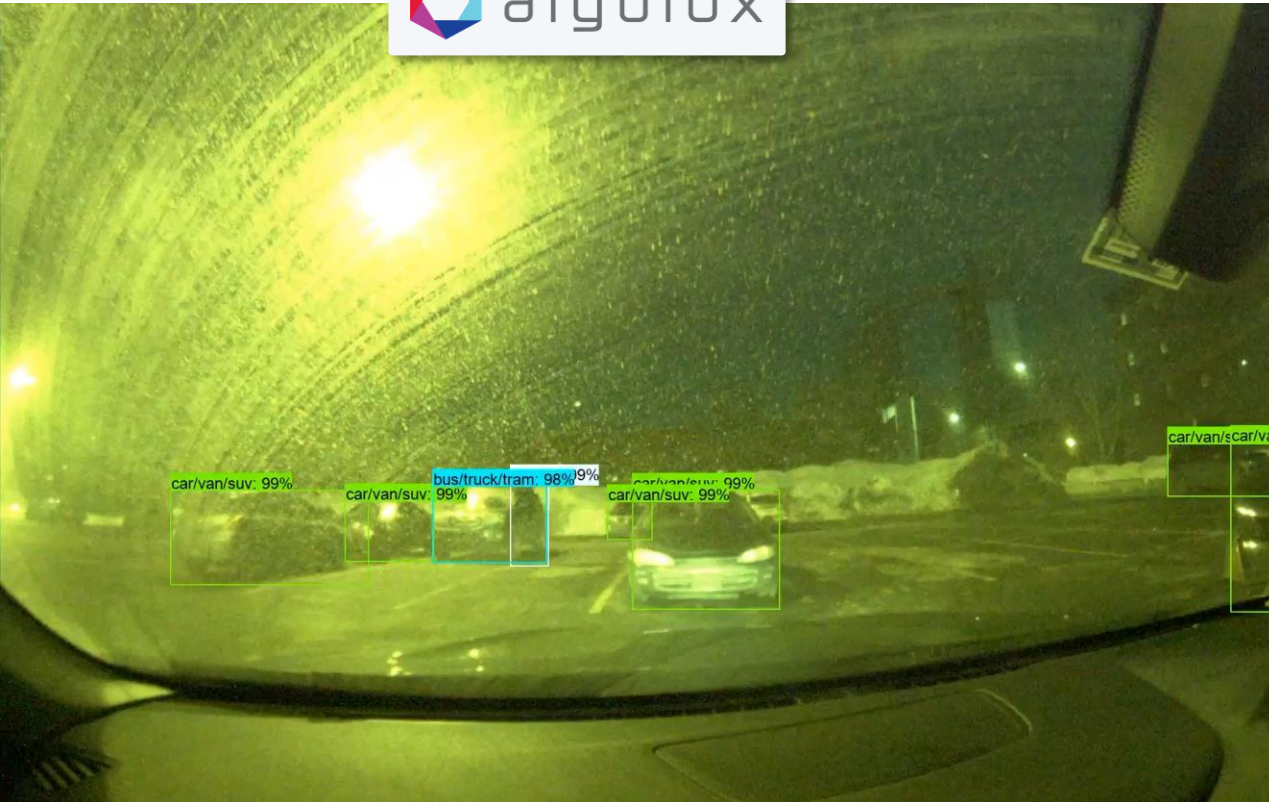


Eos is capable of performing more robust and stable frame by frame detections vs. Tesla camera/radar fusion + tracking system's intermittent detections

# Eos vs. Tesla Autopilot



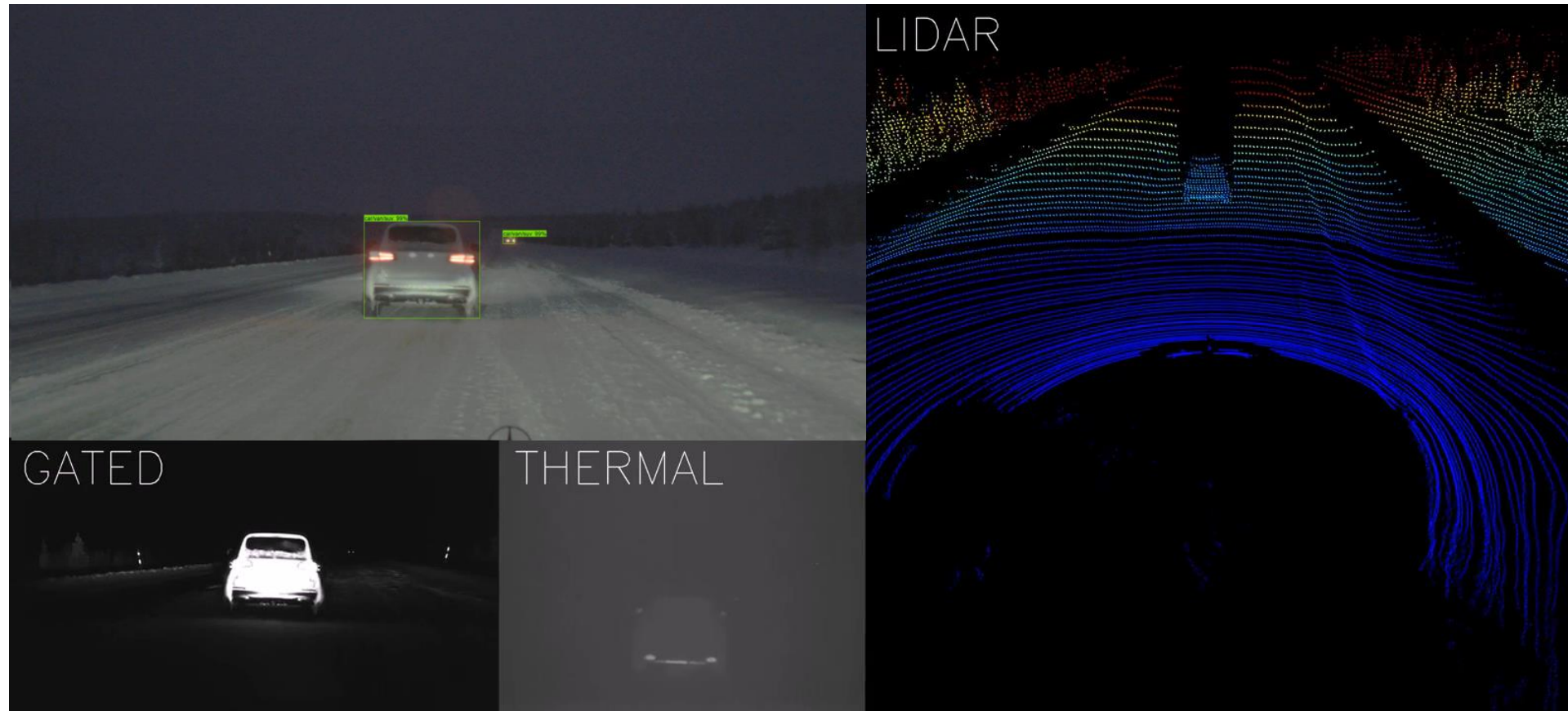
# Eos vs. Nvidia Driveworks Object Detection – AR 0231



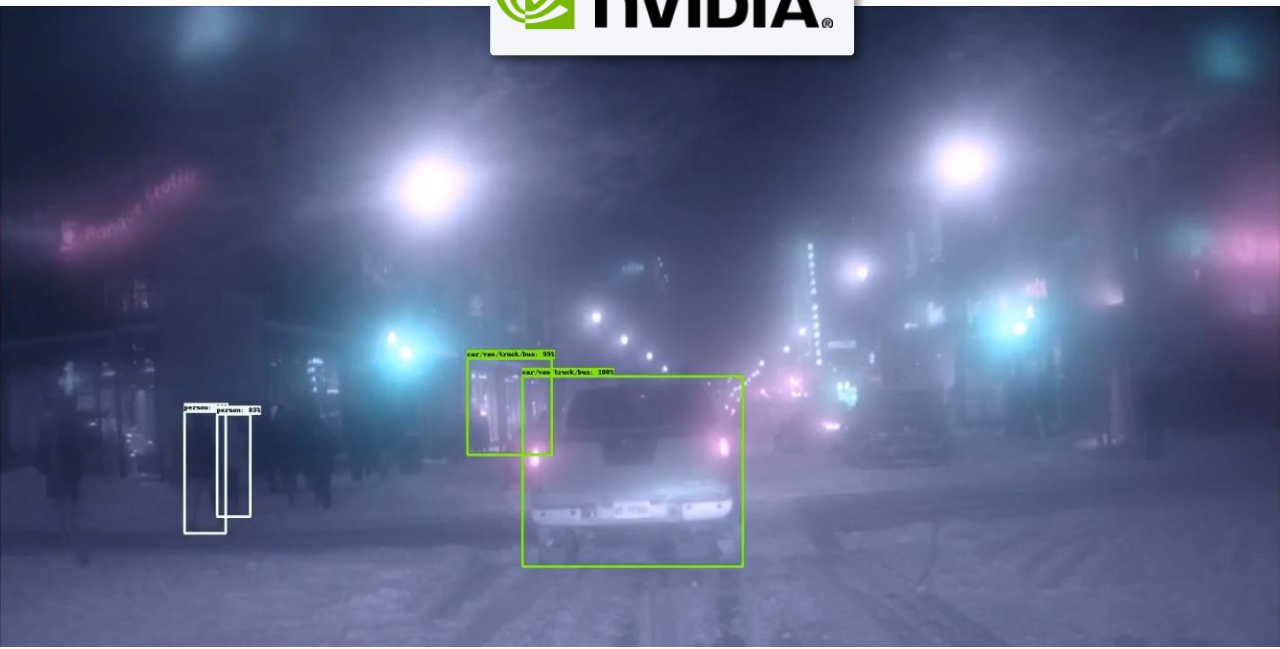
# Object Detection – Next-Gen Sensors AT820



# Low-Contrast Measurements in Bad Weather



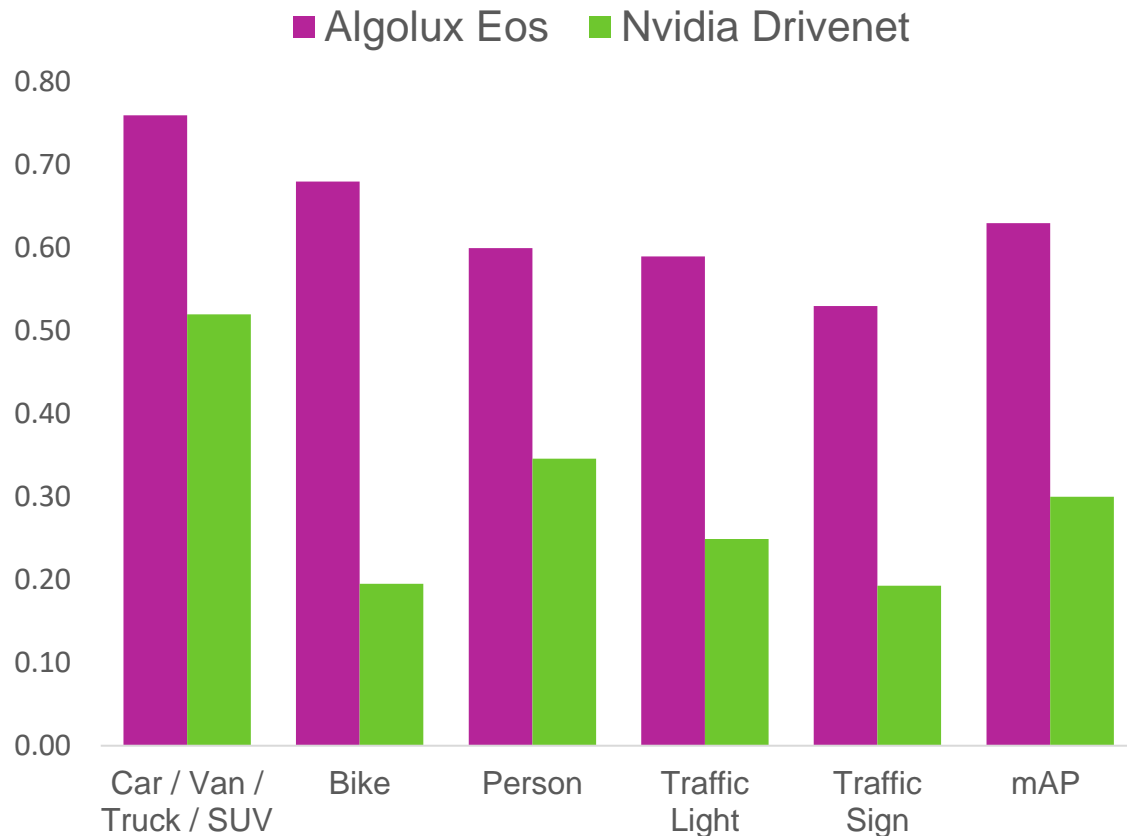
# Eos vs. Nvidia Drivenet 2.2 Object Detection – Night and Snow



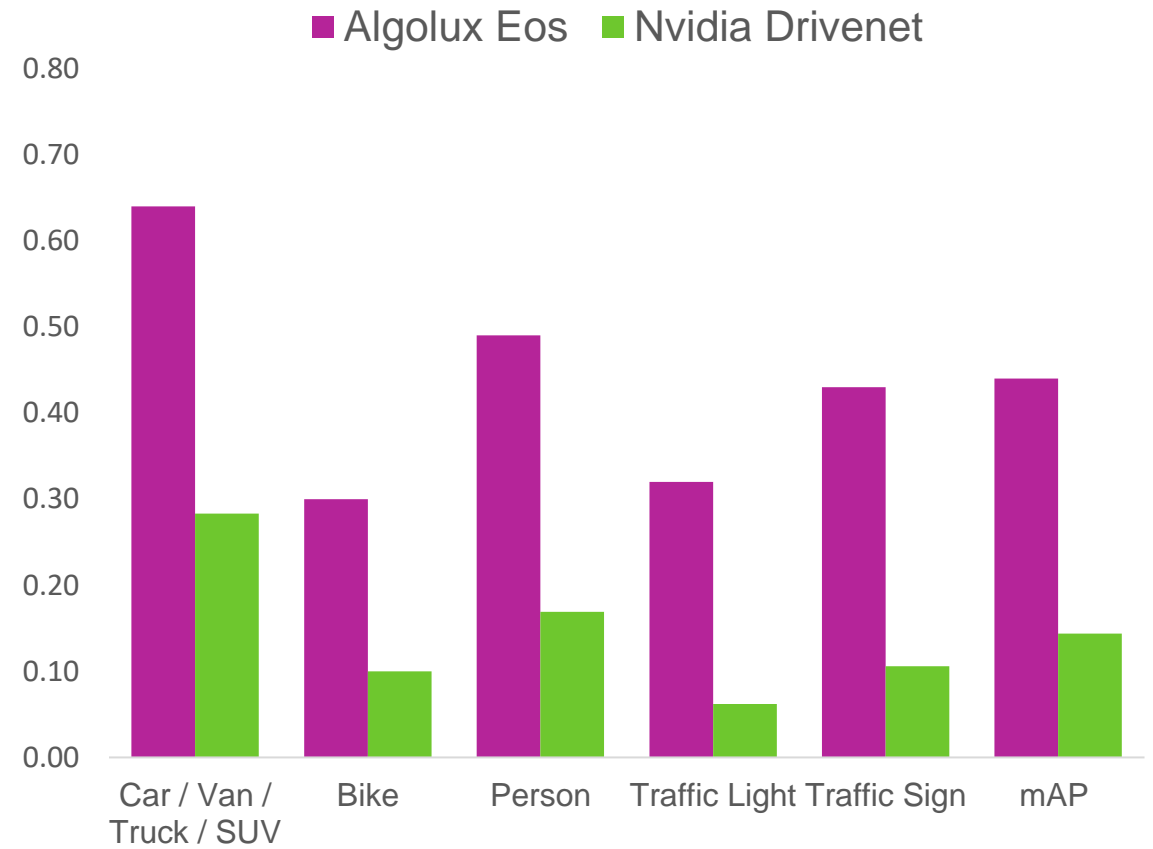
# Eos vs. Nvidia Drivenet – Object Detection

## Small Objects down to 10pix width

### Clear Day



### Night Conditions



- Current vision systems are *designed* to fail in edge cases
- Domain adaptation and unsupervised end-to-end learning from RAW to detections is required to address robustness issues
- Significantly outperforms the industry for perception robustness and scalability

## Resources

To learn more about Eos, visit <https://algolux.com/solutions/eos-embedded-perception/>

To learn more about the research behind the technology, visit <https://algolux.com/research/>



**Visit us at the Algolux and Intel  
Virtual Booths and [www.algolux.com](http://www.algolux.com)**