

## Deploying Visual AI on Edge Devices: Lessons From the Real World

Luc Chouinard
Architect, AI specialist
Teledyne Imaging
Luc.Chouinard@teledyne.com

#### **Teledyne's Imaging World**



Teledyne Technologies Inc.: Conglomerate high-tech provider in four major segments:

**Digital Imaging,** Instrumentation, Engineered Systems, Aerospace and Defense Electronics

The <u>Digital Imaging</u> group consists of several different companies focused on various vision and imaging technologies:



























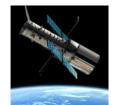




- Leading imaging technologies manufacturer
- Teledyne operates in various markets and applications



Machine Vision



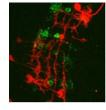
Aerospace



Geospatial



Life Science



**Science** 



Semicon

2

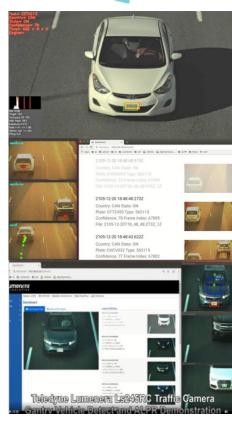


© 2022 Teledyne Imaging

#### Introduction: Deploying AI on Edge Devices



- This presentation aims to pinpoint tips from experience on designing and deploying AI systems on edge devices.
  - As opposed to workstations, deploying AI on edge devices has limitations and tradeoffs that need to be considered:
  - Hardware: cost, power, application processors feature sets, processing power, sensors, ISP, CPU complex, AI Hardware accelerator, IOs
  - **Software**: on dev. platform (SDKs), on camera, development can be done on both.
  - Artificial Intelligence: Supported neural network models, supported AI frameworks, other AI tools such as Astrocyte<sup>TM</sup>

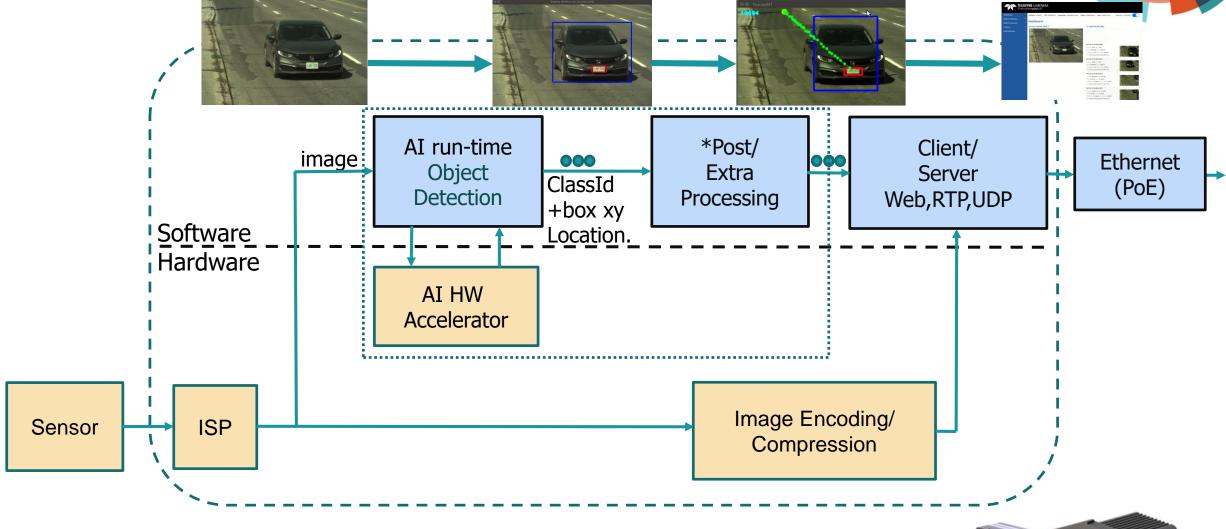






#### A Simple Edge AI Camera System Pipeline



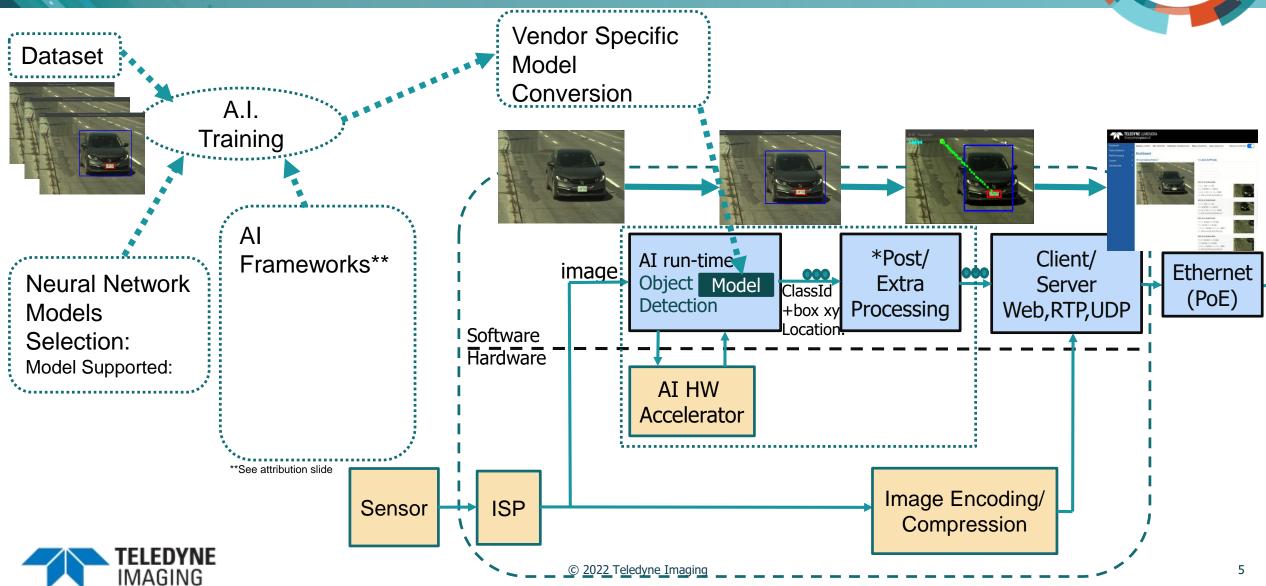






#### **Artificial Intelligence Flow**

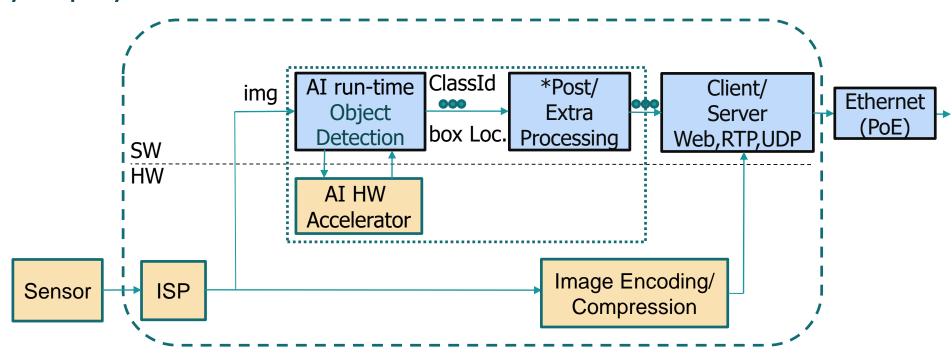




#### A Simple AI Camera System Pipeline



- How to optimize for real time in SW and HW
- Modularity is important
- Easy deployment







#### The AI Components Challenges and Takeaways



- AI frameworks and tools
- Training and inference
- Detected object dimensions
- CNN Models, depth, accuracy
- Size of datasets
- Post/extra processing

IMAGING

Ease of use

#### **Object sizes:**

10x10 pixels:too small 30x30 pixels:ok





#### **Neural Network Input Image resolution size:**

320x320 pixels: fast 1024x1024:slower





# Neural Network Size: Shallow Model depth

CUDA-version: 11020 (11020), cuDNN: 7.5.0, CUDNN HALF=1, GPU count: 1																			
CUDNN HALF=1																			
$0 pen C \overline{V}$ version: 3.2.0																			
	comput	e capabi	lity		750	, cud	nn h	alf		١,	GPU:	Ge	Force		RTX 2	20	80 T		
li	ayer	filters	size	15	trd	(dil)		i	input						out	ou'	t		
	conv	16			3/		192		96				192		96		16	0.016	BF
	max			2x	2/	2	192		96		16		96		48		16	0.000	BF
2	conv	32			3/		96		48		16		96		48		32	0.042	BF
	max			2x	2/	2	96		48				48		24		32	0.000	BF
	conv	64			3/		48		24		32		48		24			0.042	
5	max				2/		48		24		64		24		12			0.000	
	conv	128			3/		24		12		64		24		12		128	0.042	BF
7	max			2x	2/	2	24						12				128	0.000	BF
	conv	256			3/		12				128		12				256	0.042	BF
	max			2x	2/	2	12				256						256	0.000	BF
10	conv	512			3/						256						512	0.042	BF
11	conv	1024			3/						512						1024	0.170	BF
12	conv	256			1/					X	1024						256	0.009	BF
13	conv	512			3/				3		256						512	0.042	BF
14	conv	132			1/						512						132	0.002	BF
15	yolo																		
16	route	12															256		
17	conv	128			1/						256						128	0.001	BF
18	upsamp	le				2x					128		12				128		
19	route	18 8											12				384		
20	conv	256			3/		12				384		12				256	0.127	BF
21	conv	132			1/		12				256		12				132	0.005	BF
22	yolo																		
Total	L BFLOP	5 0.586																	
ava o	outputs	= 36594																	





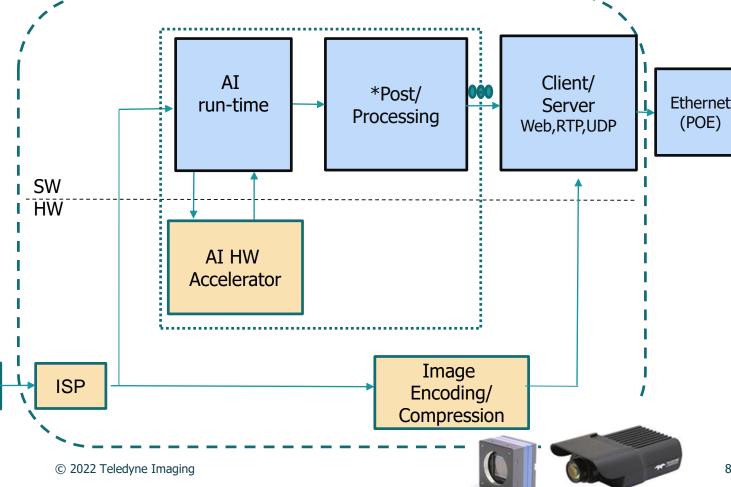
#### A Camera Platform Built with Modularity and Customizability in Mind (slide 1 of 2)

Sensor



Single Object Detector AI Camera system pipeline

- Modularity kept in mind (1 of 2):
  - Sensor interfaces
  - Neural model selection
  - AI frameworks
  - AI models and their run time
  - The HW processing units

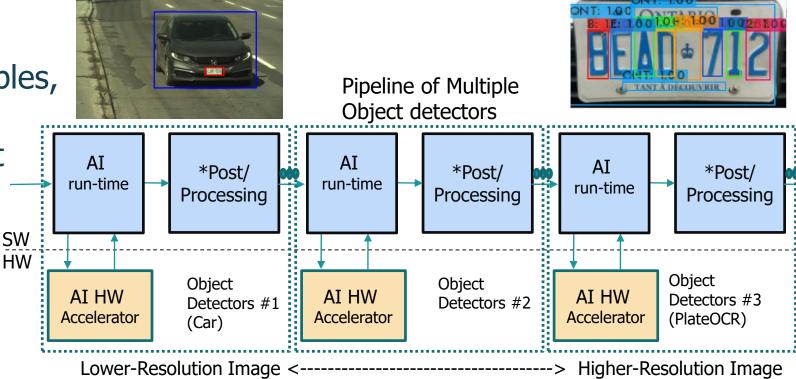




### A Camera Platform Built with Modularity and Customizability in Mind (slide 2 of 2)



- Modularity kept in mind (2 of 2):
  - The SW and interfaces:
  - Object detection
  - Trackers
  - "C" code Templates, examples, libraries API
  - Easily adapted for different AI applications
  - Easy deployment with PoE sw



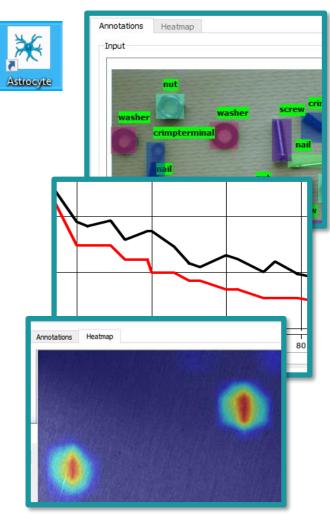




#### **Teledyne Astrocyte Trainer Tool**



- AI model creation
- Features
  - GUI-based tool to simplifies Training
  - Training on user PC
  - Various neural networks
  - Hyper-parameter access
  - Visual training progress
  - Exported model files



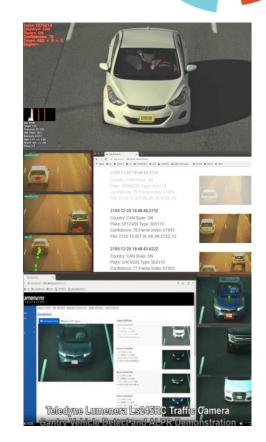




#### **Demo: Traffic Tolling Demo: Tuscan LS245**



- 1. Object detection
  - Vehicles
  - License plates
  - from Low Resolution decimated image
- 2. Tracking of cars and plates
- 3. Optical character recognition from full-resolution image
  - Recognizes state and license plate number
- 4. Web interface
- 5. Simplified deployment with PoE

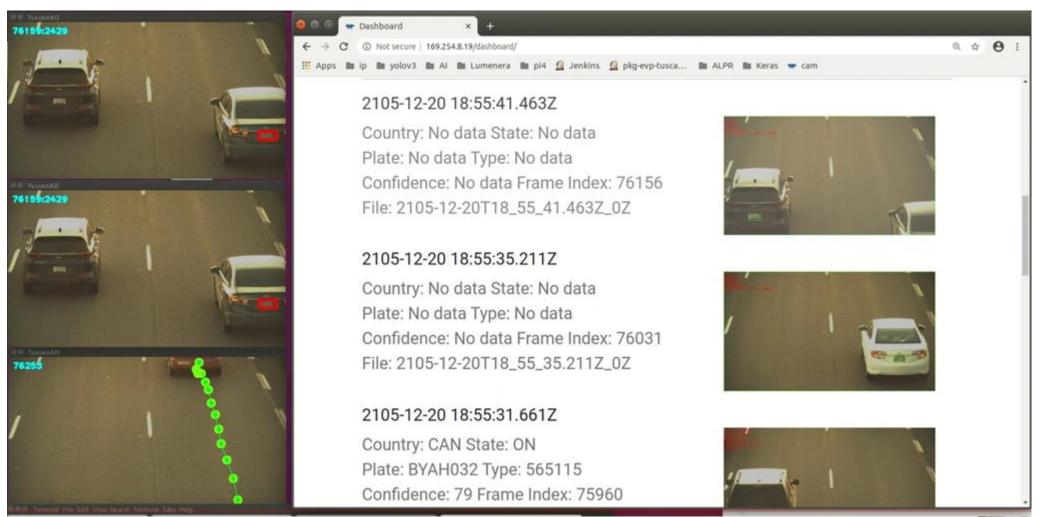






#### **Demo: Traffic Tolling Demo: Tuscan LS245**





Demo: Video 15s







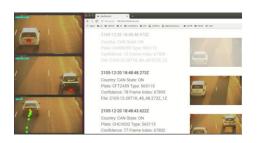
#### **In Conclusion**







- 2. Astrocyte is Teledyne's GUI based tool to ease AI training
- 3. The same AI camera platform can be used for a wide range of AI applications
- 4. Edge AI camera platforms can be customized by customers, partners and integrators











#### Resources



#### **Teledyne Smart Cameras**



More cameras to come soon

#### **Teledyne DALSA Software**

Astrocyte | Teledyne DALSA Astrocyte

Sapera Processing | Teledyne DALSA

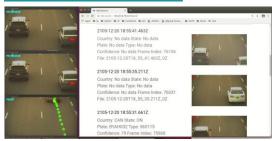
Sherlock | Teledyne DALSA

#### **Teledyne Imaging**

Teledyne Imaging: Home

#### **Videos:**

#### Video: Al Demo



#### Video: Camera TuscanLS245





