

The logo for the 2024 Embedded VISION Summit is centered on the left side of the slide. It features a white octagonal background with a colorful, multi-layered border in shades of purple, blue, green, yellow, and orange. The text "2024" is at the top, "embedded" is below it, "VISION" is in large, bold, dark blue letters with a gradient, and "SUMMIT" is at the bottom.

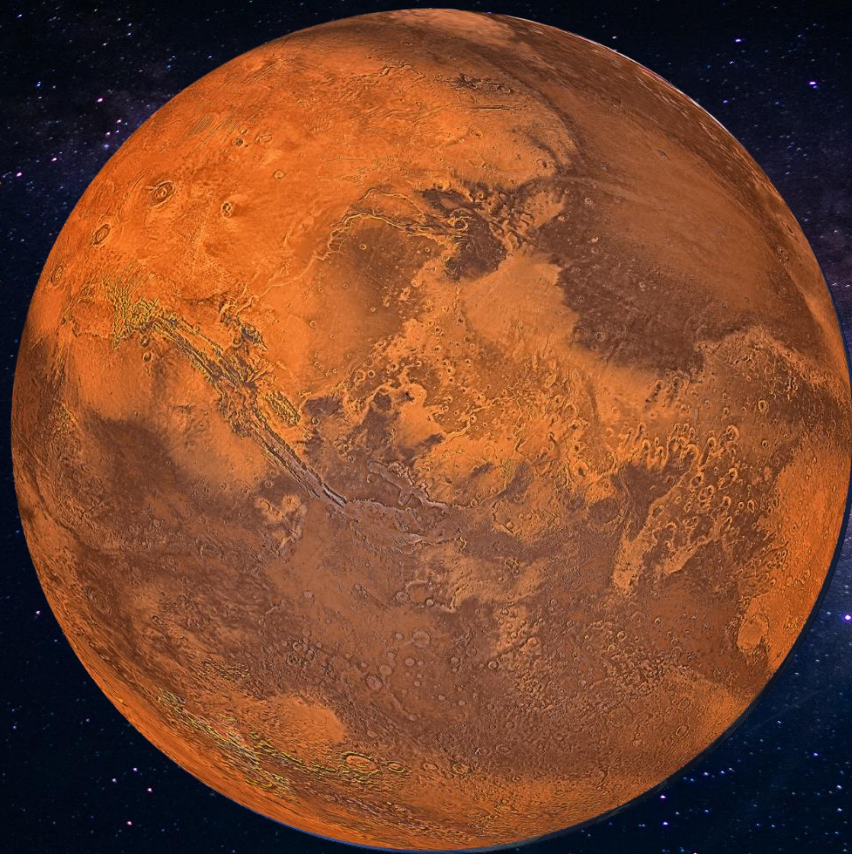
2024  
embedded  
**VISION**  
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# Using Synthetic Data to Train Computer Vision Models

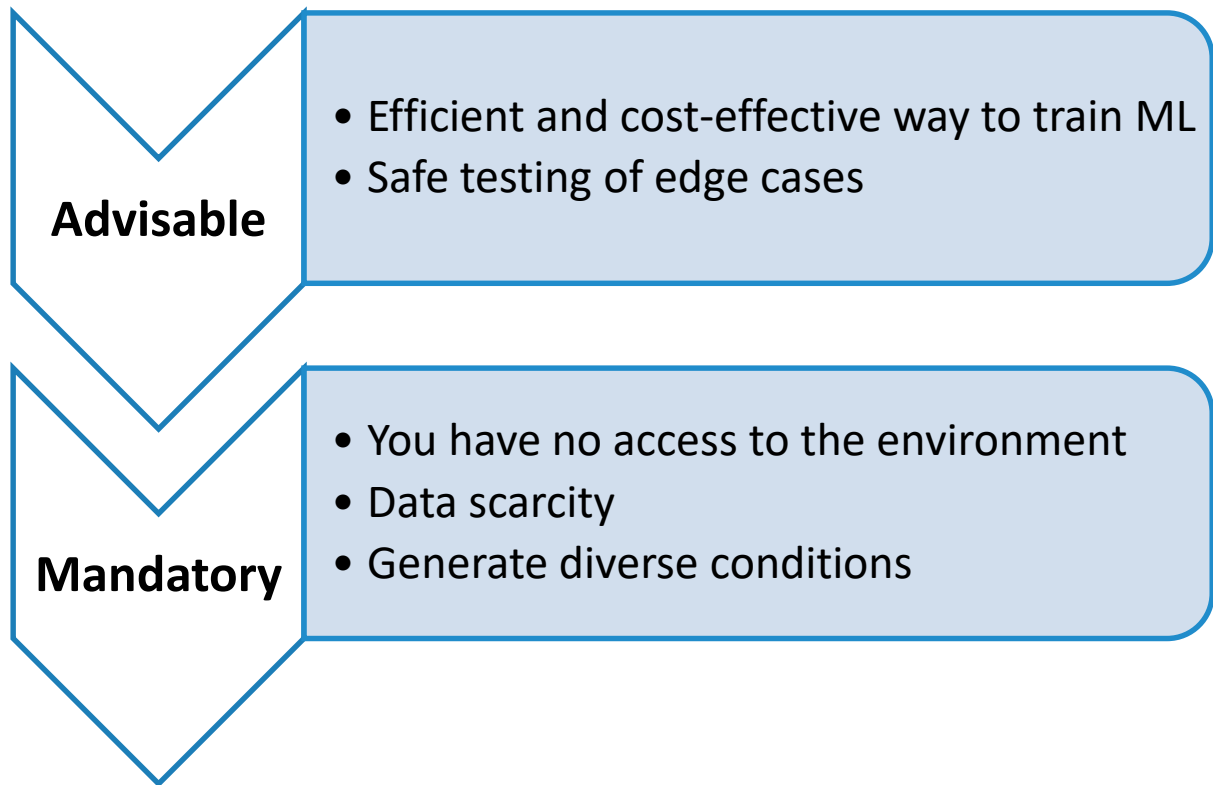
Brian Geisel, CEO  
Geisel Software

# Open World Simulation

embedded  
**VISION**  
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# Synthetic Data: When It's Advisable and When It's Mandatory



# The Limitations of Synthetic Data



- ▶ Reality Gap
- ▶ Quality & Accuracy
- ▶ Overfitting
- ▶ Ethical & Legal Considerations
- ▶ Technical Complexity
- ▶ Validation Challenges

What is the Sim2Real Gap?

The discrepancy between simulated environments and real-world conditions when developing and testing robots, algorithms, or machine learning models

Factors contributing to this gap:

- ▶ the fidelity of the physical world
- ▶ the complexity of real-world interactions
- ▶ the unpredictability of real environments versus their simplified virtual counterparts

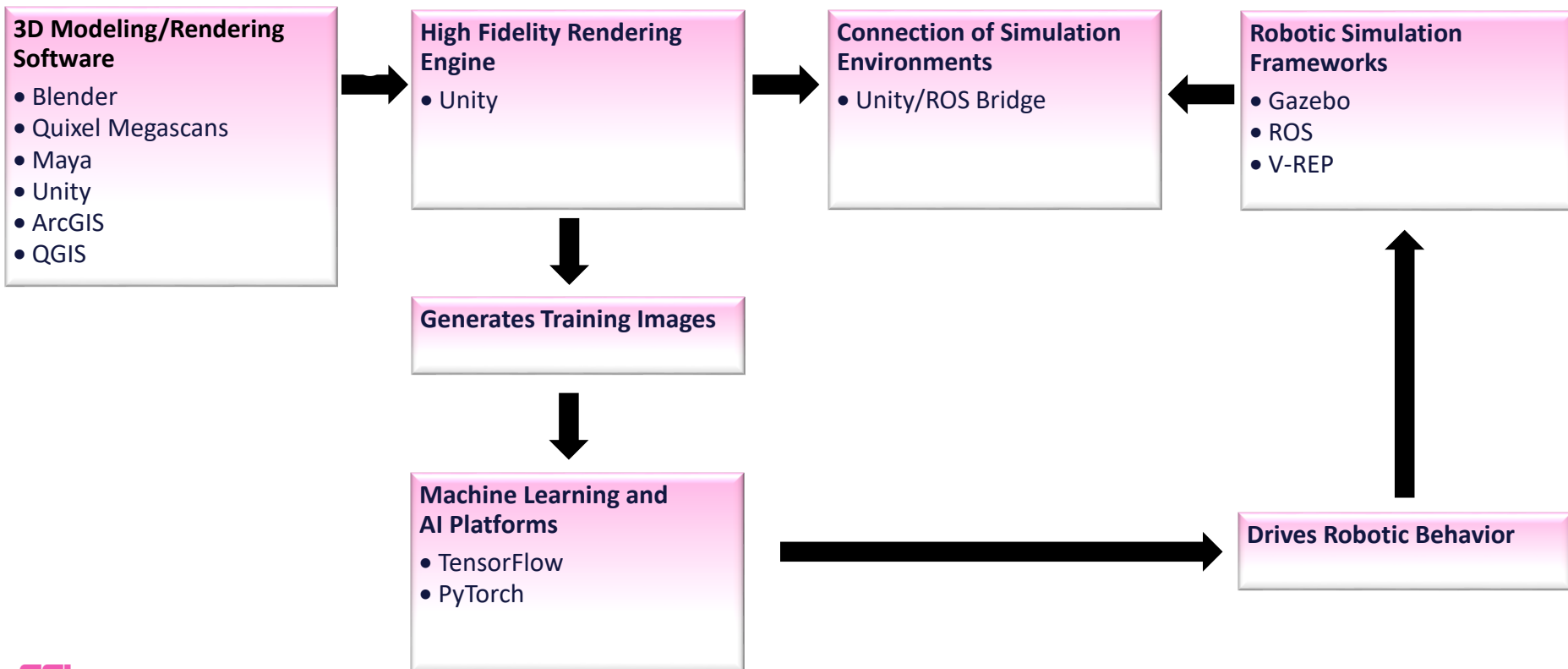
# Creating Synthetic Martian Environments

# The Mars Sim2Real Gap

The Sim2Real gap is particularly crucial when it comes to Mars exploration:

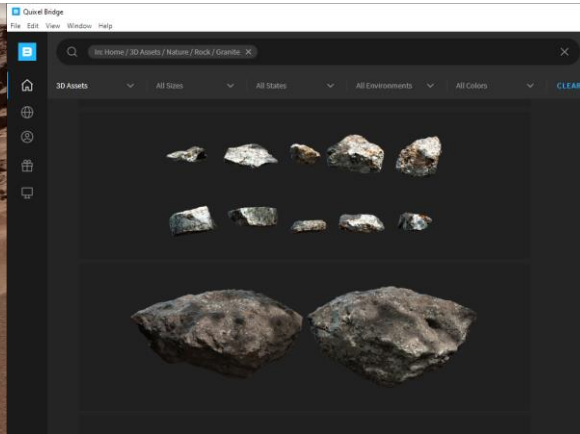
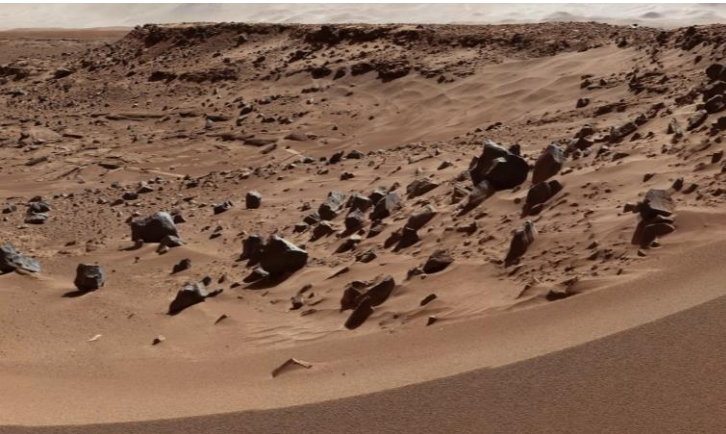
- ▶ Unpredictable and Extreme Conditions
- ▶ Limited Training Set
- ▶ Limited Testing Opportunities
- ▶ Unable to Retrain While Deployed
- ▶ High Mission Stakes and Costs
- ▶ Limited Physical Access

# Photorealistic Simulation Tools & Technologies





# Creating Training Data from Simulated Environment



**Footage from Mars**

**Scanned Earth Objects**

**Create Simulation**

# Photorealistic Simulation



Adjust Atmosphere



Add Noise

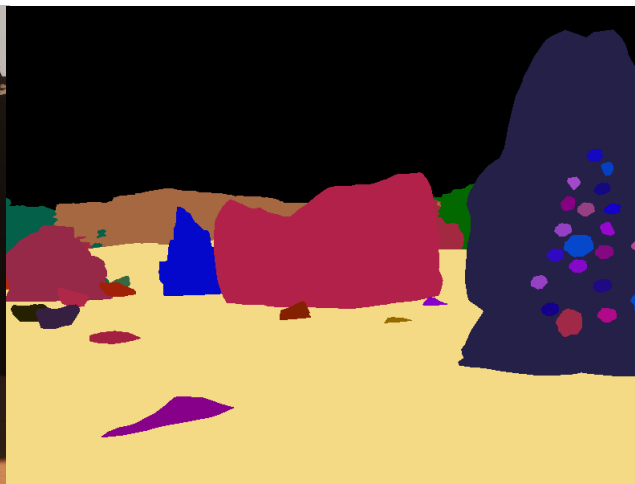


Shift Color

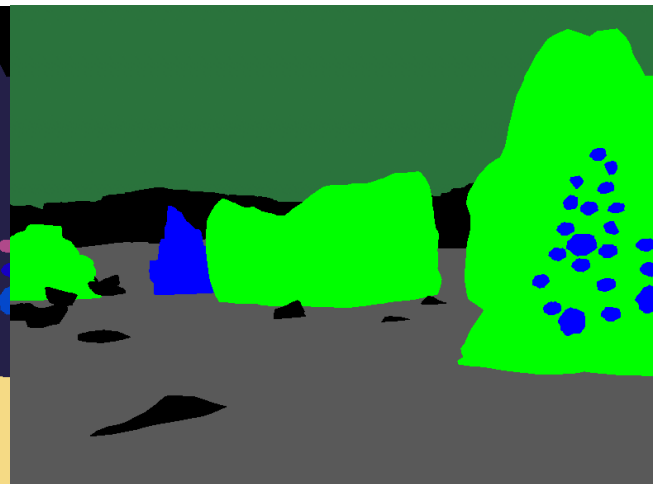
# Training the Model with Synthetic Data



Original Object



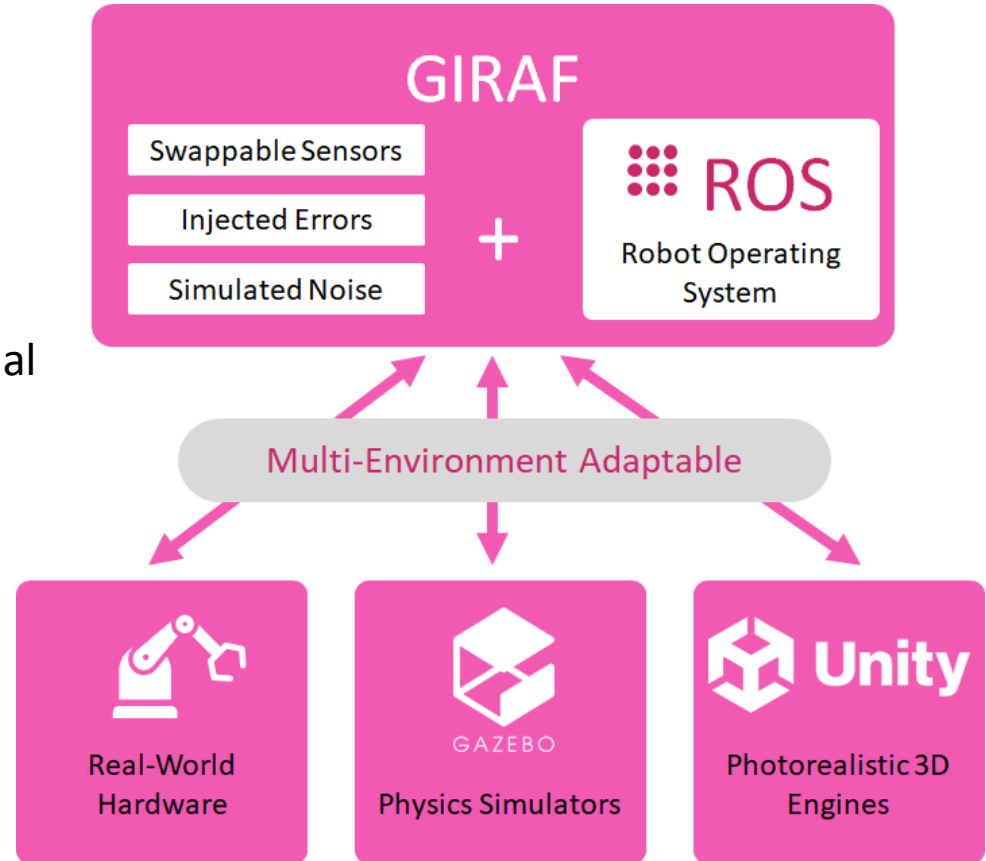
Instance Labeling



Segmentation of  
Objects of Interest

# GIRAF RealSync Digital Twinning Platform

- ▶ Integrates digital twins of robotic systems
- ▶ Utilizes real-time data from physical systems
- ▶ Highly adaptable and requiring minimal specific system prerequisites
- ▶ Integrates seamlessly with existing robotics systems, both physical and simulated



# Few-Shot Learning



# Testing the Photorealism of the Simulation



Actual Atacama Desert



"Model-Agnostic Meta-Learning for Fast Adaptation of Deep Networks"

by Chelsea Finn, Pieter Abbeel, and Sergey Levine

<https://arxiv.org/abs/1703.03400>

"Improved Synthetic Data for Deep Learning" by Lukas Tuggener, Ismail

Elezi, Jürgen Schmidhuber, Thilo Stadelmann

<https://arxiv.org/abs/2001.06630>

Evaluation of Techniques for Sim2Real Reinforcement Learning

[https://www.researchgate.net/publication/370625535\\_Evaluation\\_of\\_Techniques\\_for\\_Sim2Real\\_Reinforcement\\_Learning](https://www.researchgate.net/publication/370625535_Evaluation_of_Techniques_for_Sim2Real_Reinforcement_Learning)

# Thanks: Let's Connect!

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